

**GATEv7.1 NIR Lens simulation with
voxelized source and phantom
GATEv6.2 Cerenkov imaging simulation**

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GATEv7.1 optical simulation

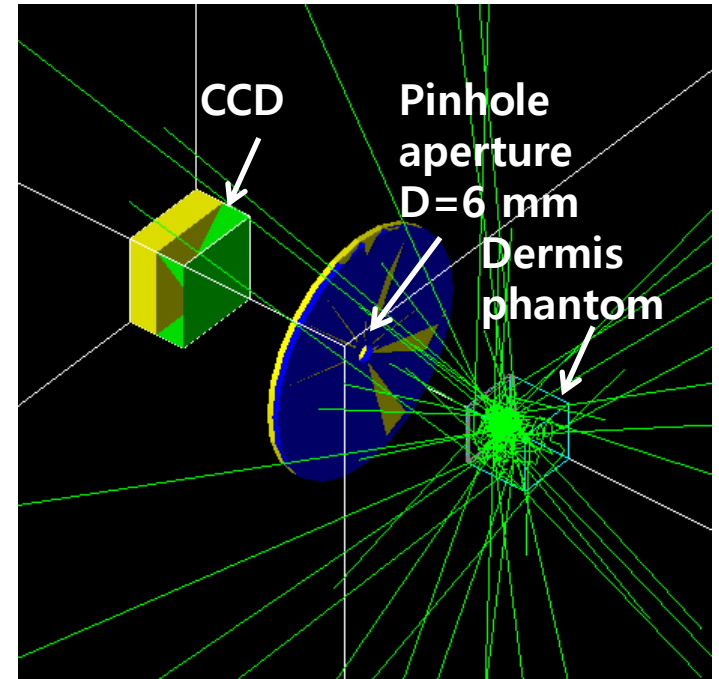
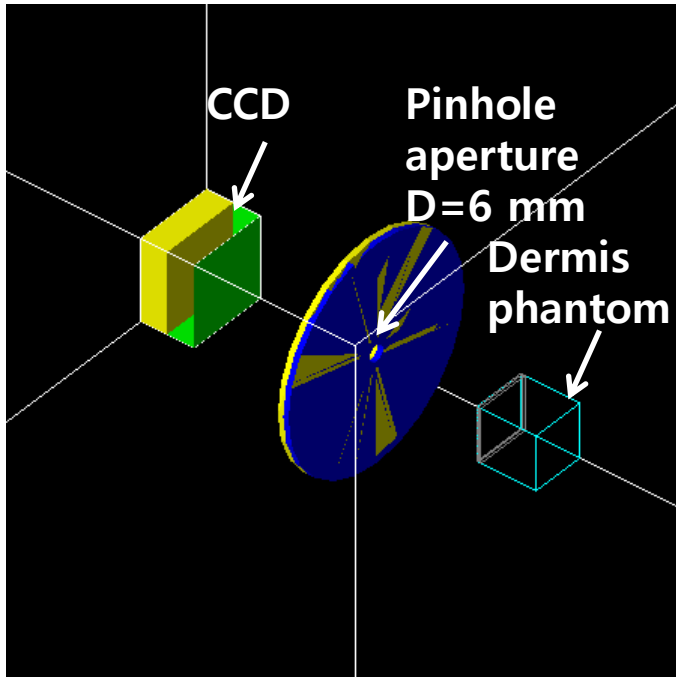
- Optical simulation without a lens
- Optical simulation with a lens
 - GATEv7.1 vs. ZEMAX
- Effect of phantom thickness on optical image
 - Water phantom
 - Hypodermis phantom
 - Epidermis phantom
- Voxelized source (4 spots)
- Voxelized source (Tumor)

GATEv6.2 optical simulation ([Cerenkov](#))

- Voxelized source (4 spots)

**GATEv7.1 voxelized source and phantom
simulation without optical lens**

Bioluminescence simulation



CCD

- 30x 30 mm²
- Material: Air

Pinhole aperture

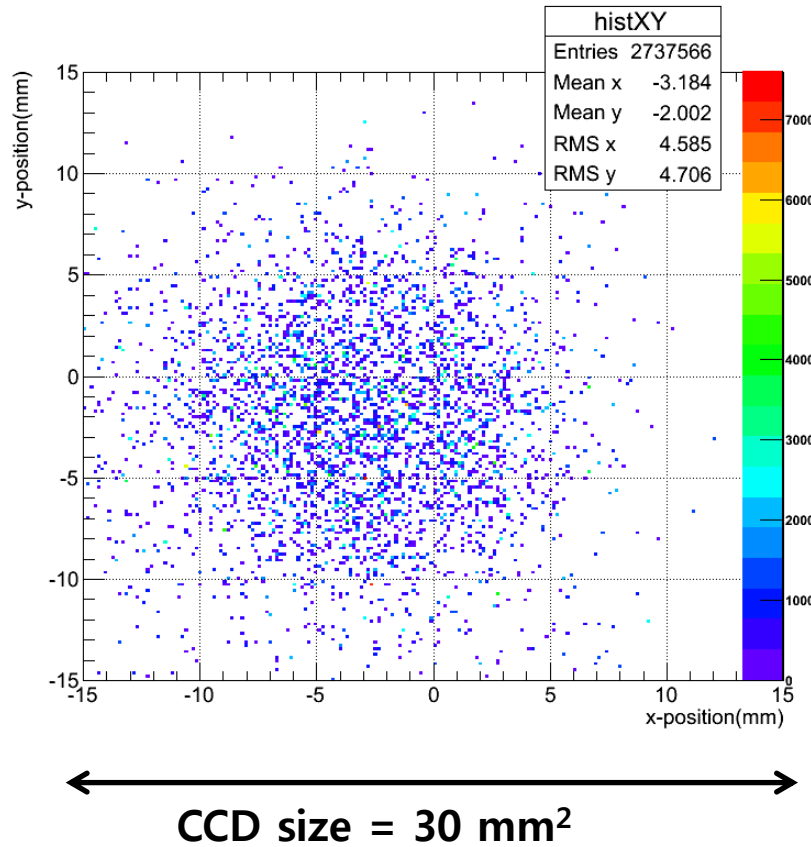
- D=6 mm

Optical Photon sources

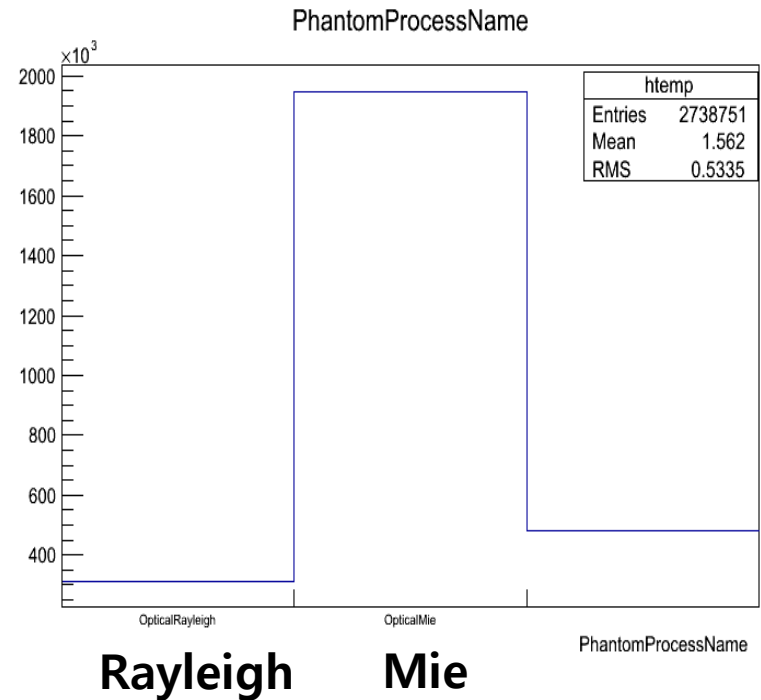
- Visible light ($\lambda=665$ nm)
- Voxelized-source (Tumor)

Bioluminescence simulation results

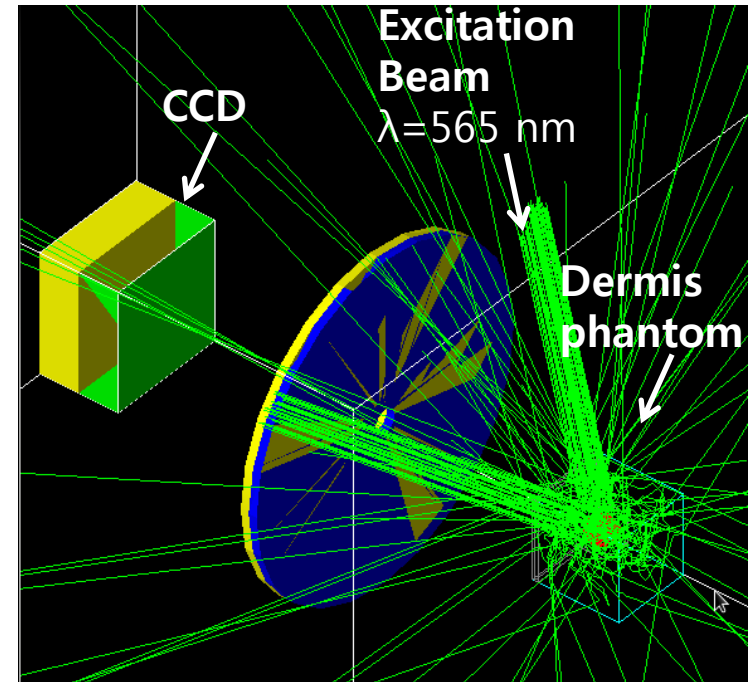
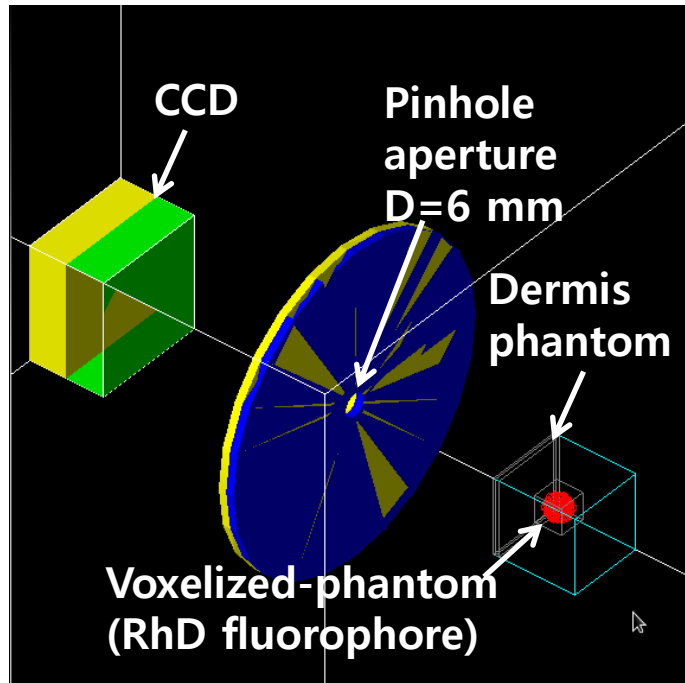
CCD image (2D)



Optical Process Name



Fluorescence simulation



CCD

- 30x 30 mm²
- Material: Air

Pinhole aperture

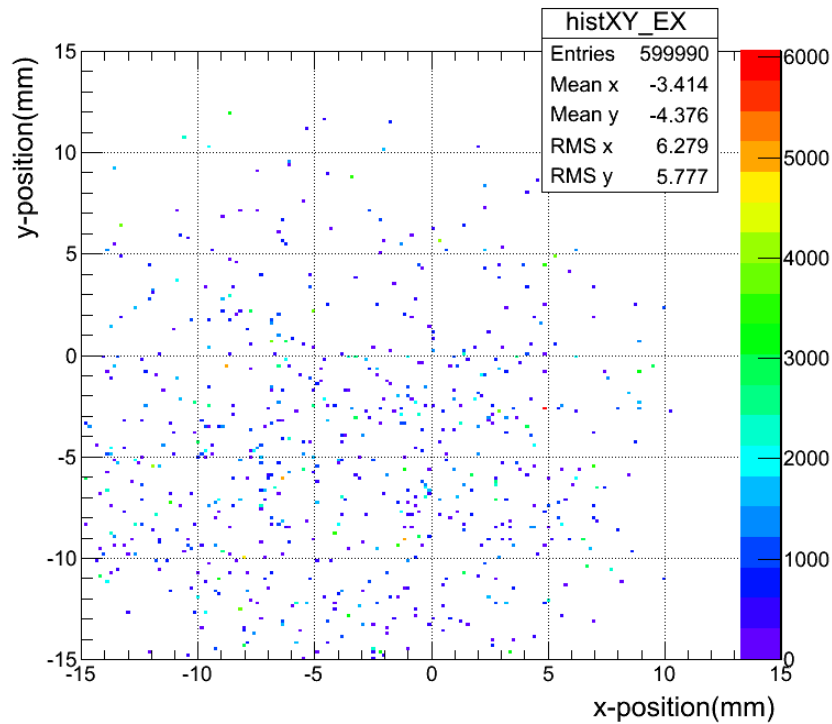
- D=6 mm

Wavelength shift

- RhD fluorophore ($\lambda=565$ nm)
- Voxelized-phantom (Tumor)

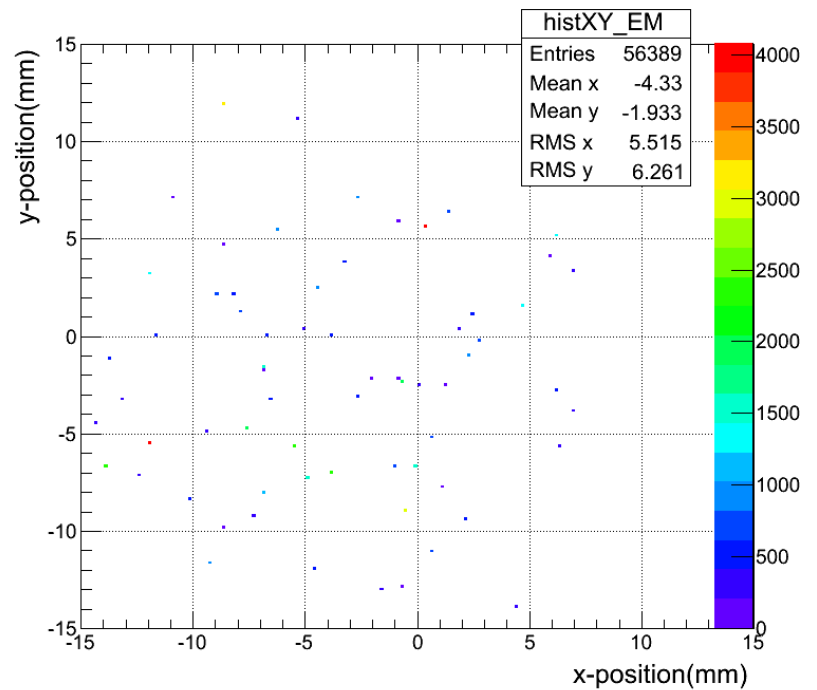
Fluorescence simulation results

Excitation image



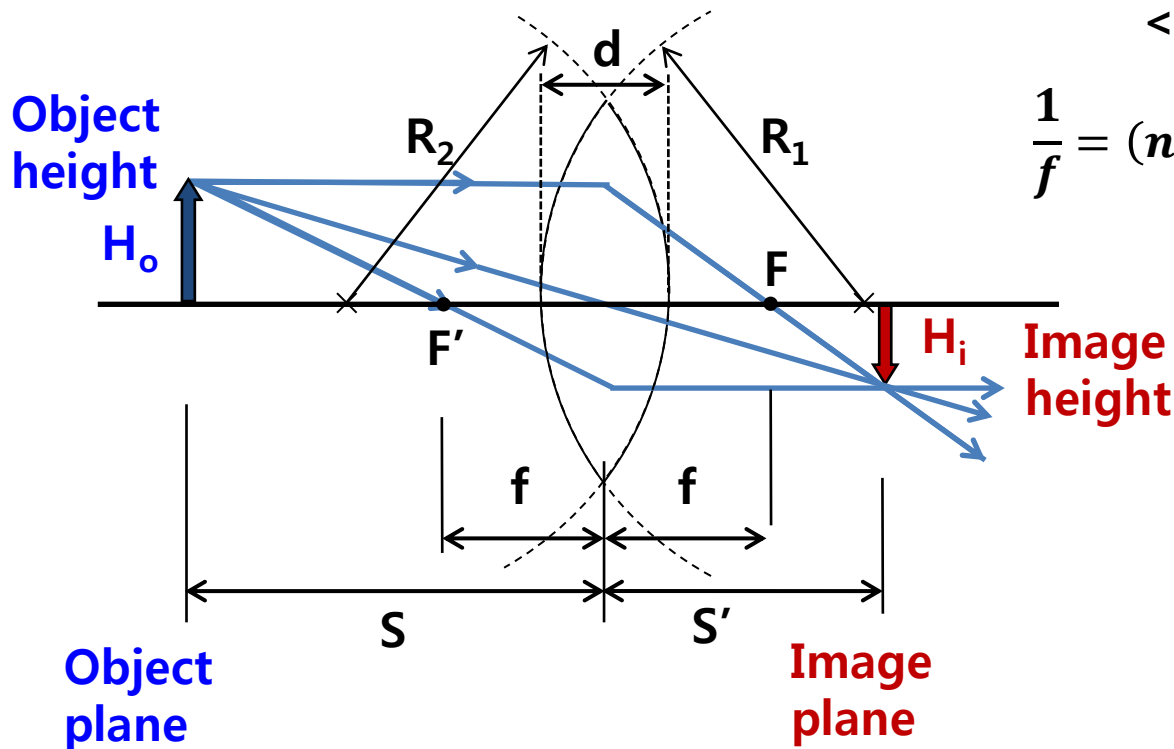
CCD size = 30 mm²

Emission image



GATEv7.1 voxelized source and phantom simulation with a lens

Lensmaker's equation



<Lensmaker's equation>

$$\frac{1}{f} = (n - 1) \left[\frac{1}{R_1} - \frac{1}{R_2} + \frac{(n - 1)d}{nR_1R_2} \right] \quad (1)$$

<Thin lens formula>

$$\frac{1}{S} + \frac{1}{S'} = \frac{1}{f} \quad (2)$$

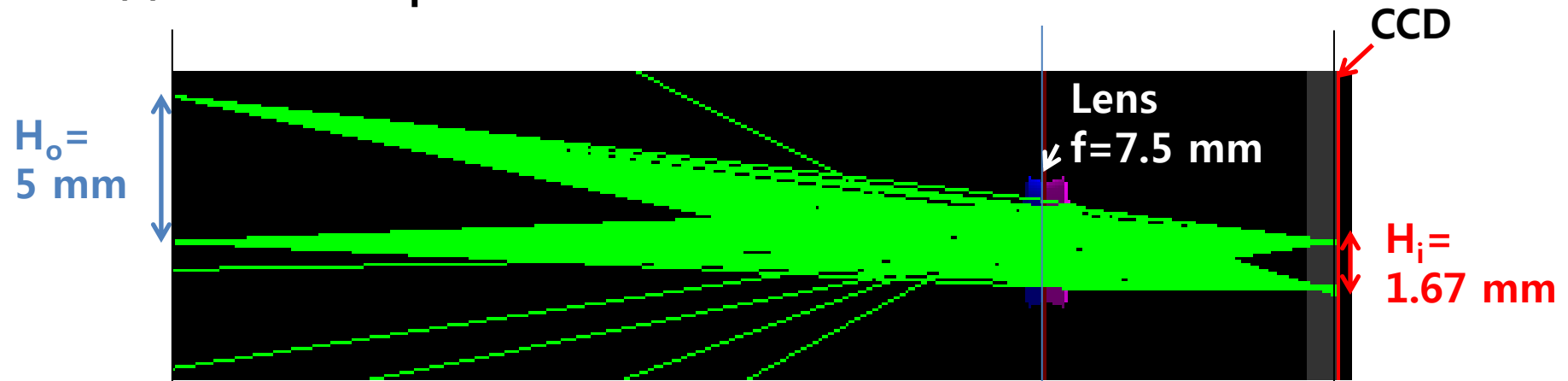
$$S' = \frac{S \cdot f}{S - f} \quad (3)$$

$$m = -\frac{S'}{S} \quad (4)$$

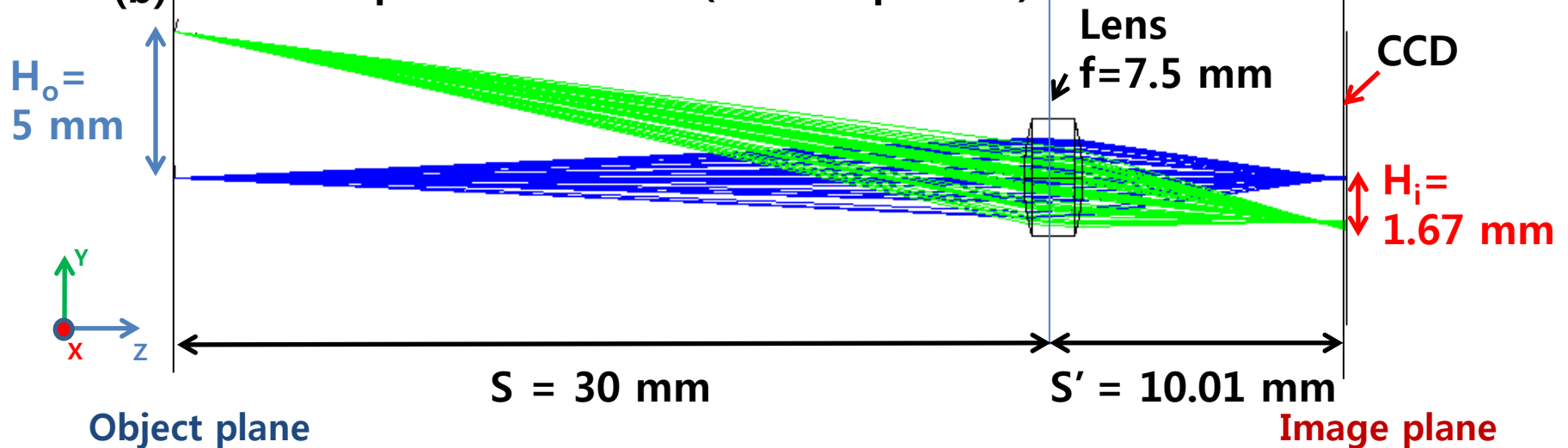
- $R1 = +7.3 \text{ mm}$
- $R2 = -7.3 \text{ mm}$
- $f = 7.5 \text{ mm}$
- $m = -0.33$

GATEv7.1 vs. ZEMAX(Non-Seq)

(a) GATEv6.2 optical simulation

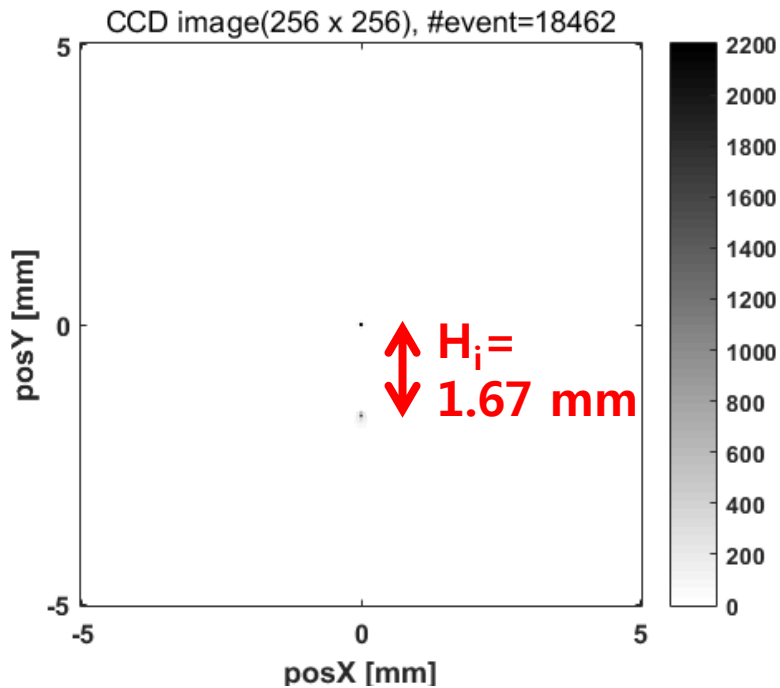


(b) ZEMAX optical simulation(Non-sequential)

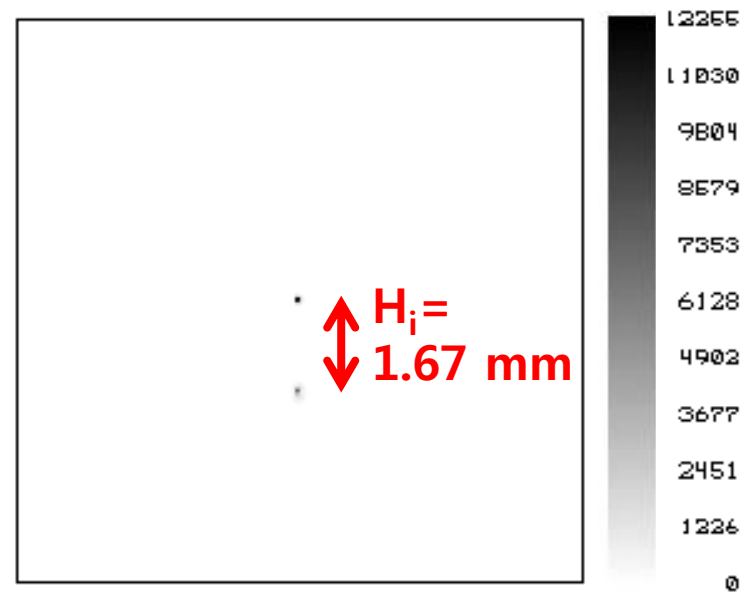


GATEv7.1 vs. ZEMAX

GATE (2D Hits)

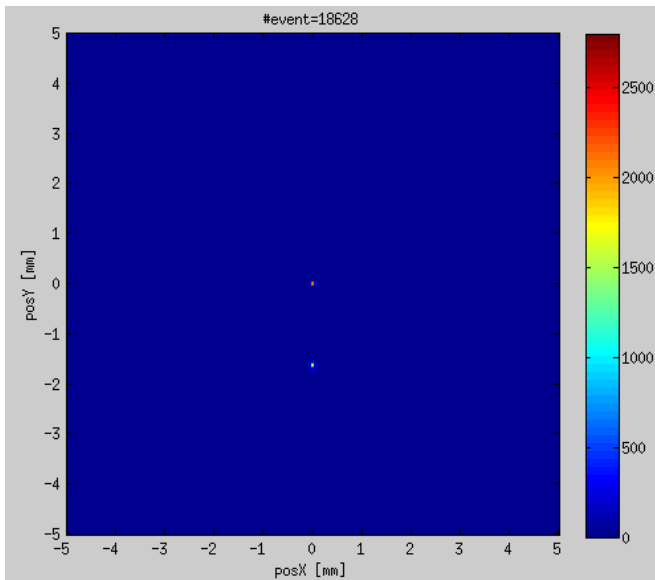


ZEMAX (Detector)

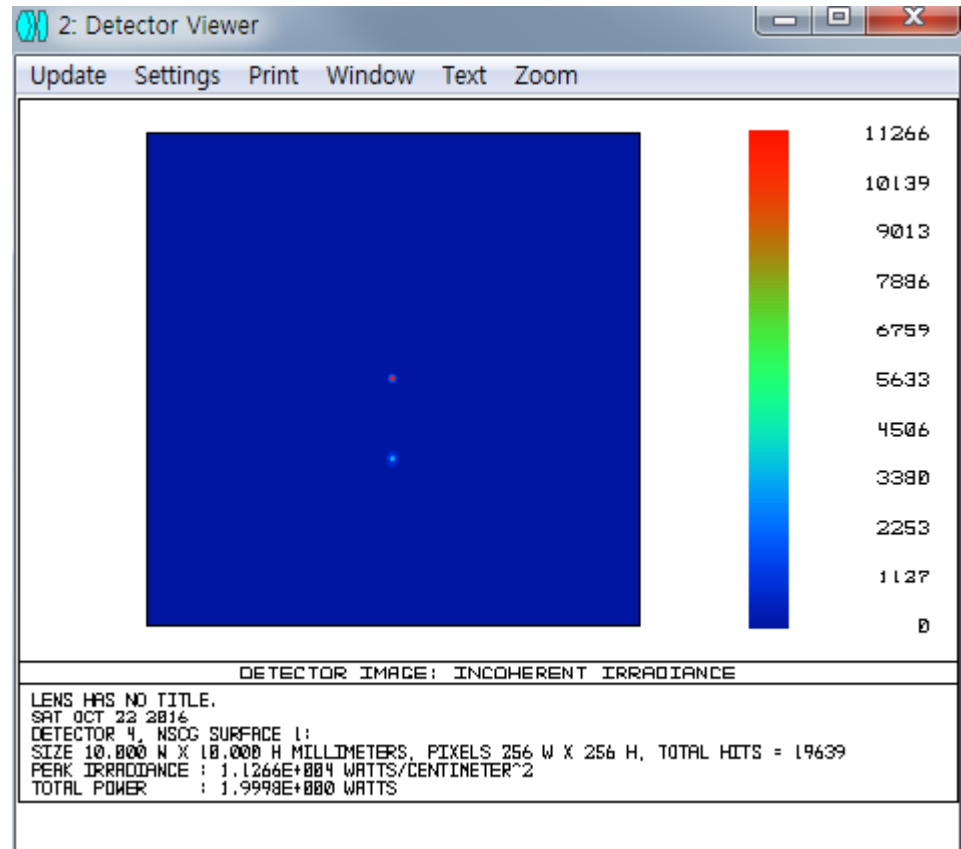


GATEv7.1 vs. ZEMAX

GATE (2D Hit positions)

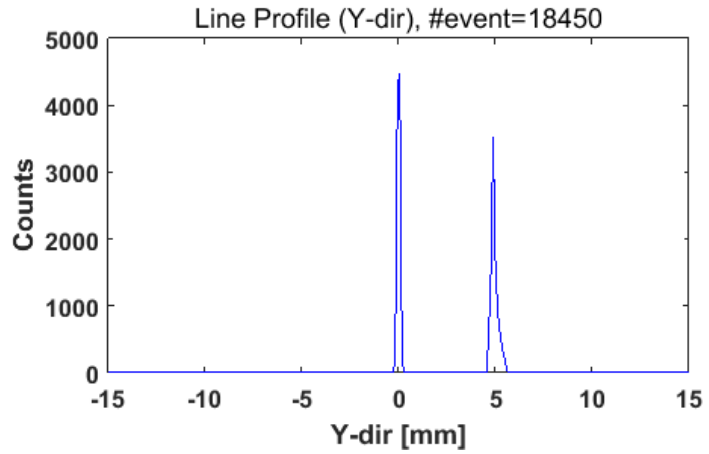


ZEMAX (Detector viewer)

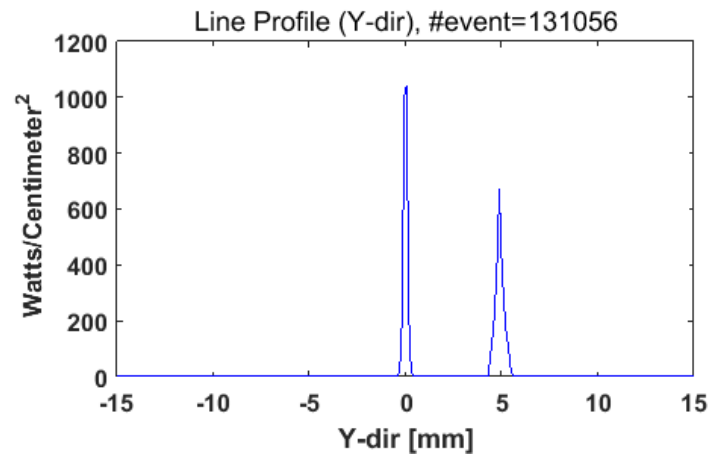


GATEv7.1 vs. ZEMAX

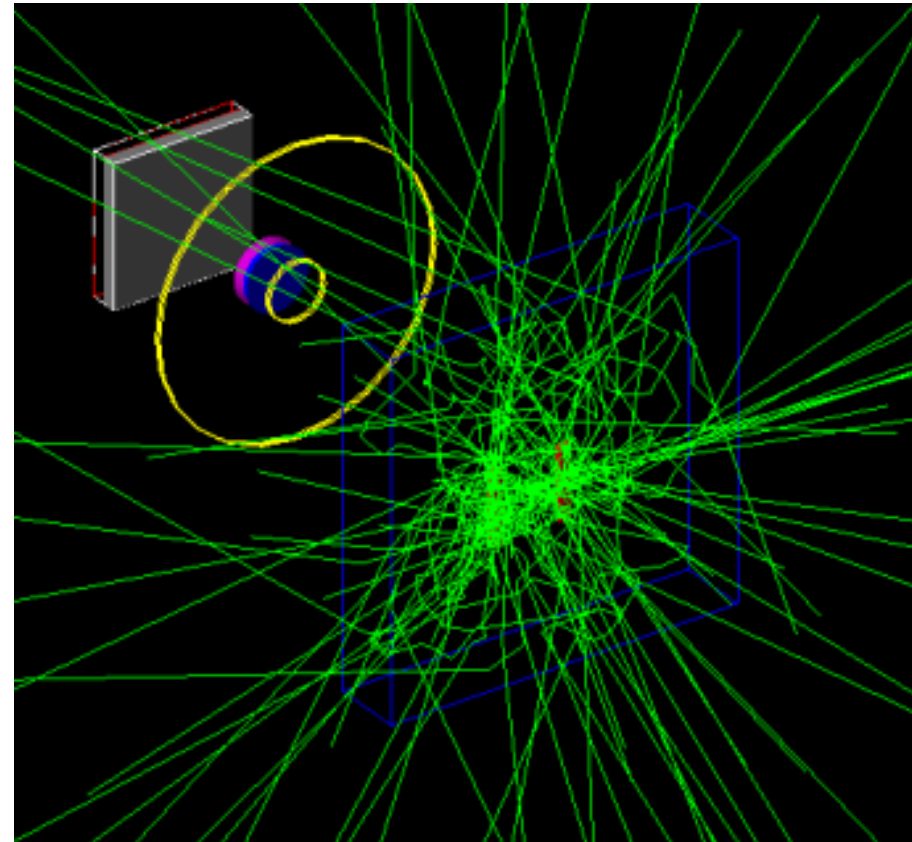
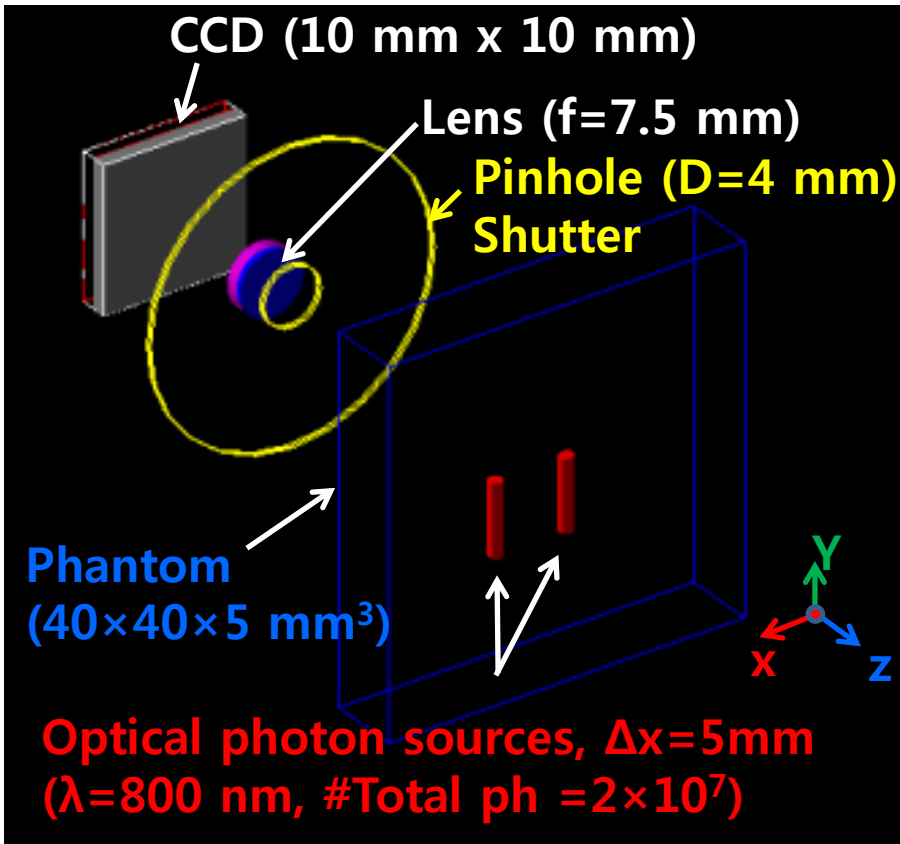
GATE (2D Hit positions)



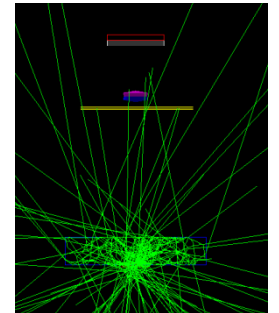
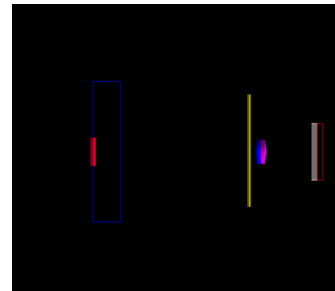
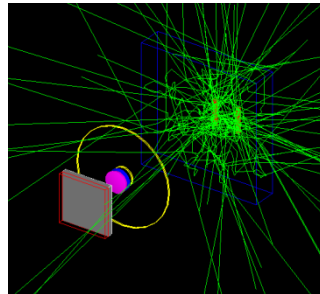
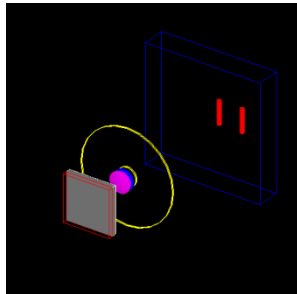
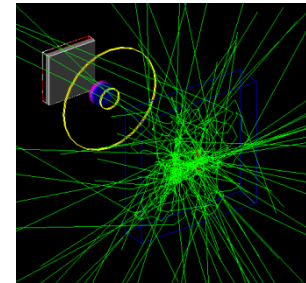
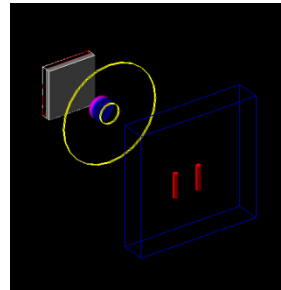
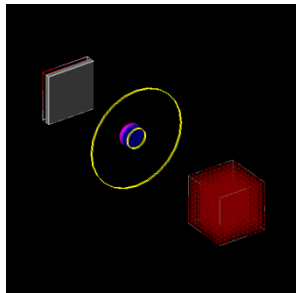
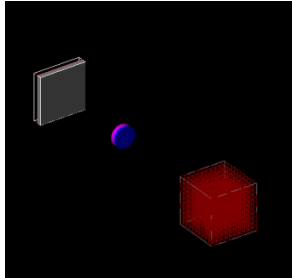
ZEMAX (Detector viewer)



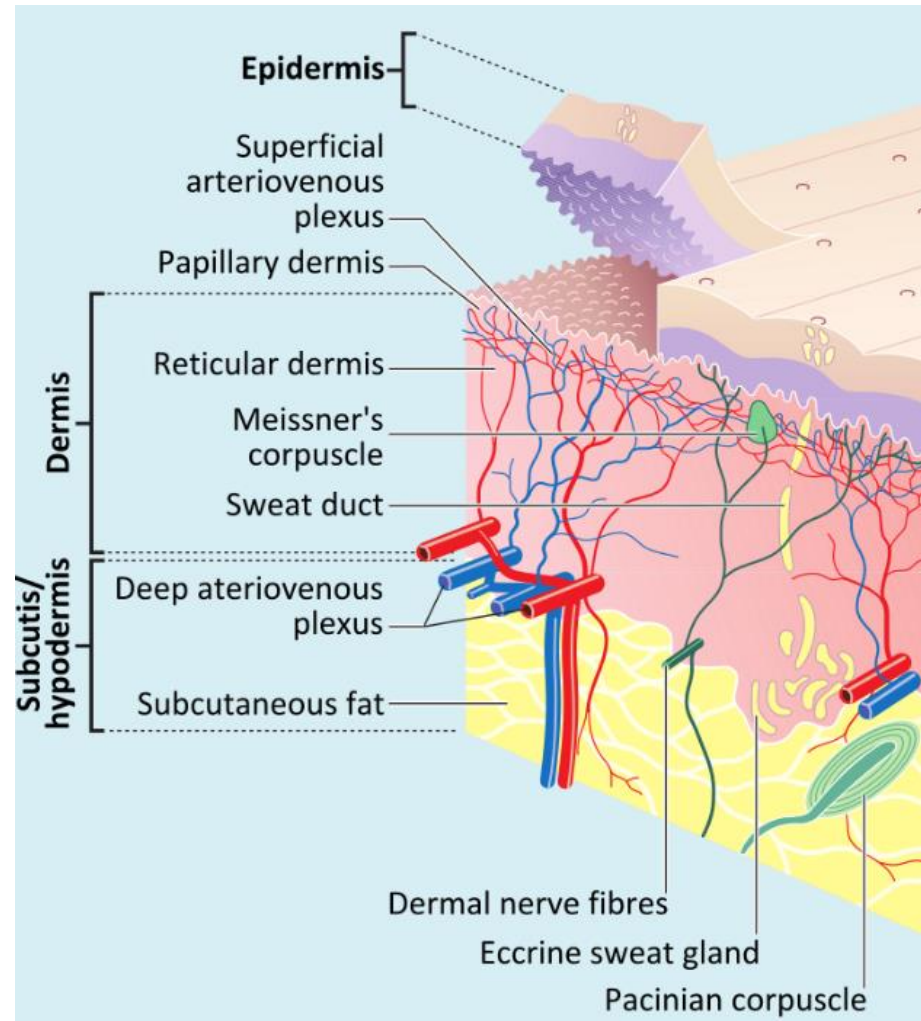
GATEv7.1 optical simulation with lens setup



GATEv7.1 simulation screenshots



Skin layers



Water Phantom

Water phantom depth

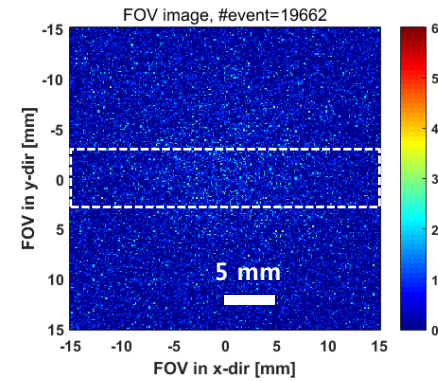
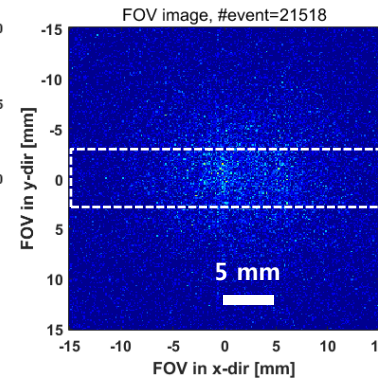
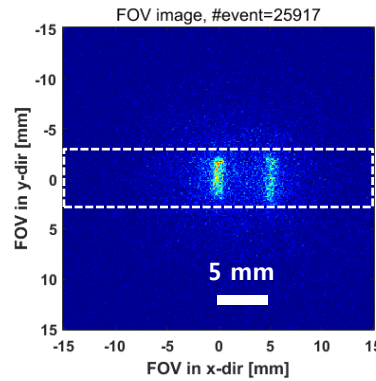
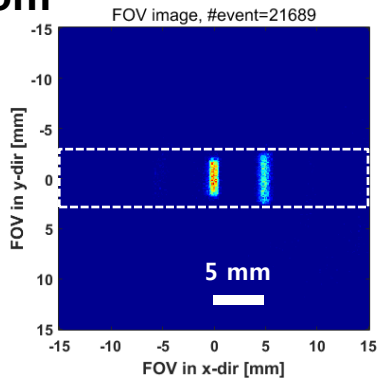
0 mm

5 mm

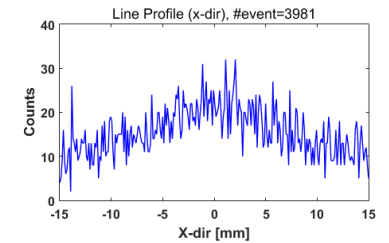
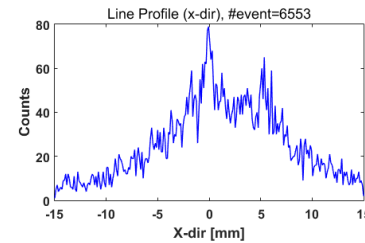
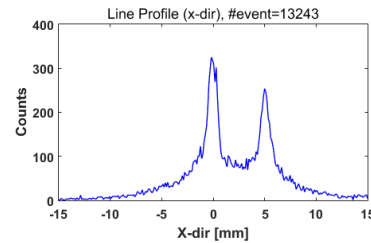
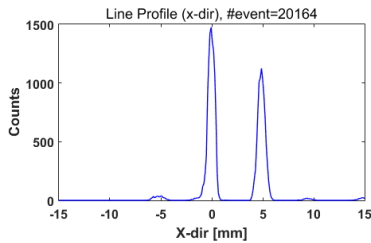
10 mm

15 mm

CCD image



Line profile



Refractive index = 1.33
Absorption length = 50 m
Rayleigh scattering length = 10.8 mm

MIEHG_FORWARD = 0.6
MIEHG_BACKWARD = 0.6
MIEG = 2.0 mm

Hypodermis Phantom

Hypodermis phantom depth

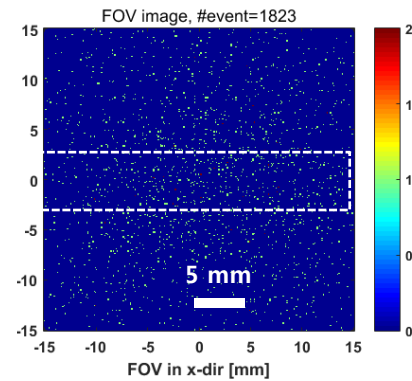
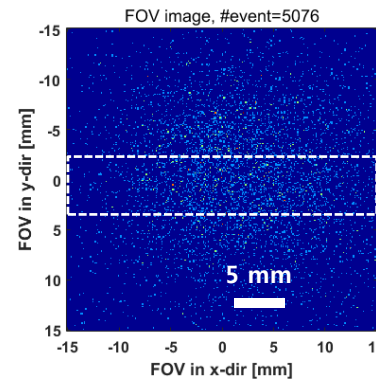
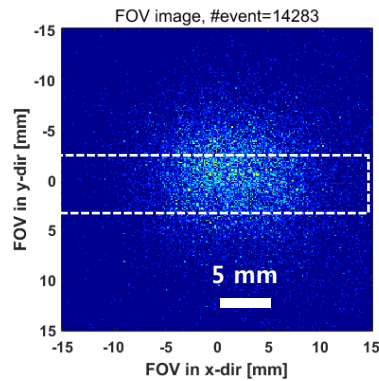
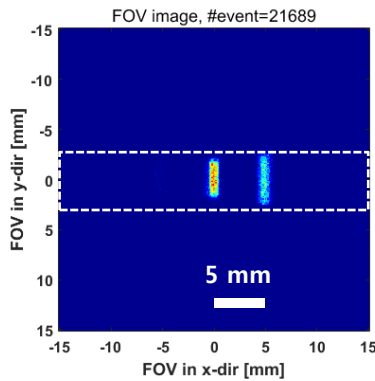
0 mm

5 mm

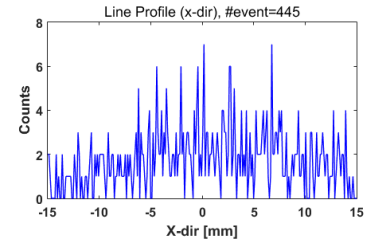
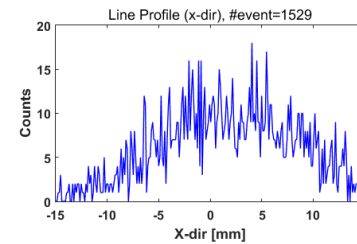
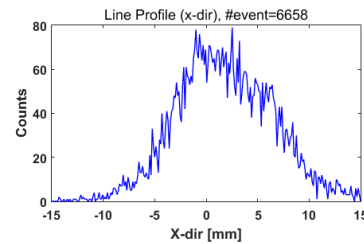
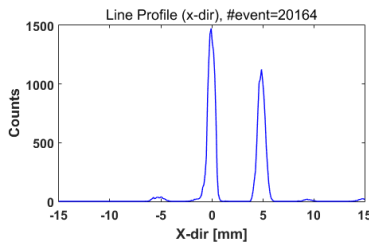
10 mm

15 mm

CCD image



Line profile



Refractive index = 1.37
Absorption length = 77 mm
Rayleigh scattering length = No

MIEHG_FORWARD = 0.8
MIEHG_BACKWARD = 0.8
MIEG = 0.15873 mm

Epidermis Phantom

Epidermis phantom depth

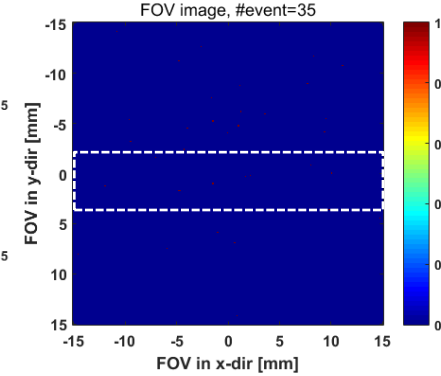
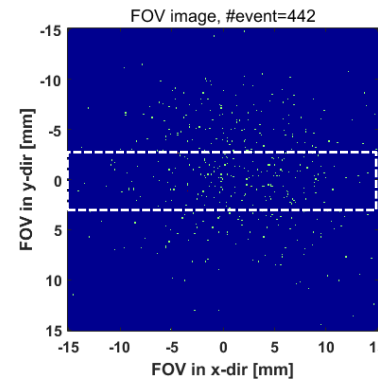
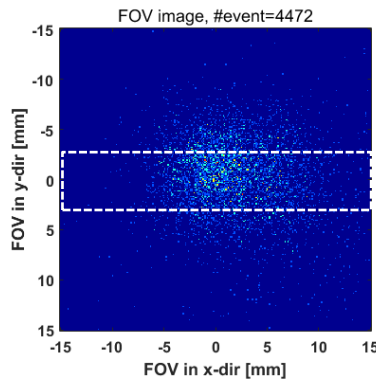
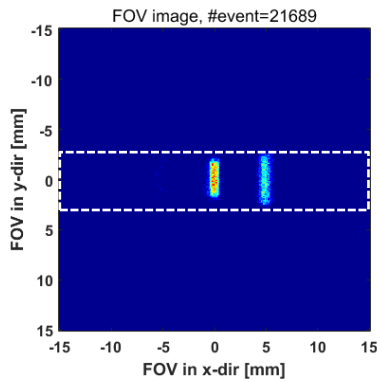
0 mm

5 mm

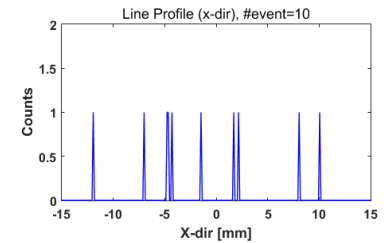
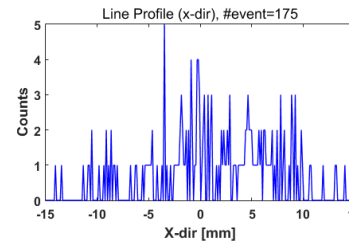
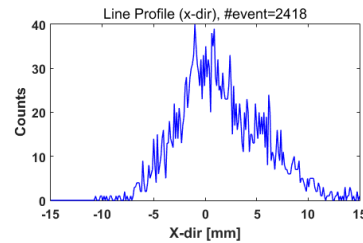
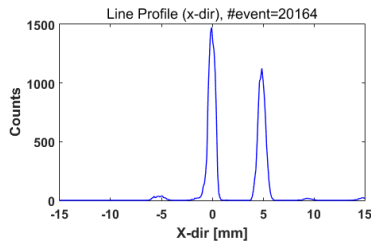
10 mm

15 mm

CCD image



Line profile

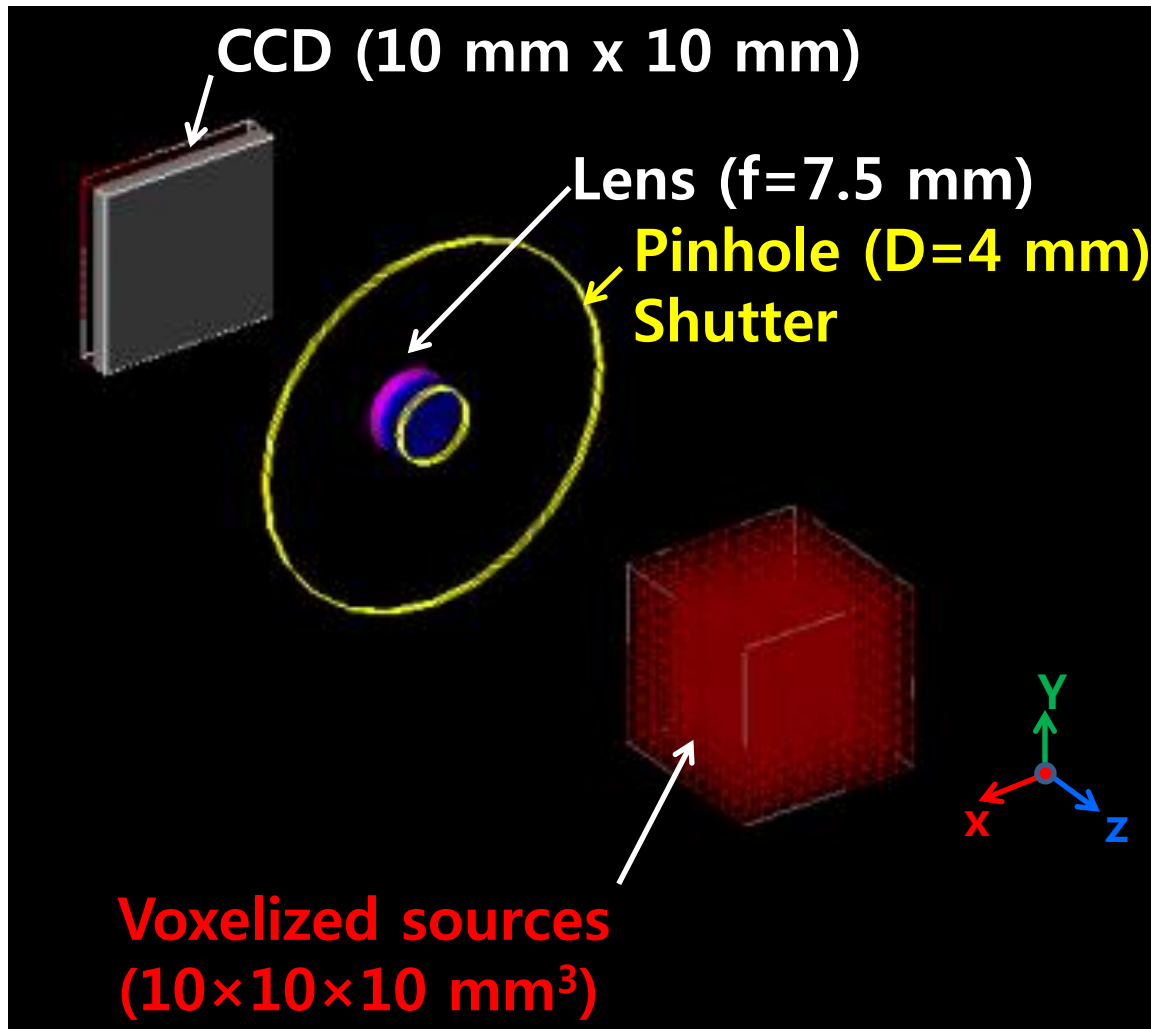


Refractive index = 1.37
Absorption length = 30 mm
Rayleigh scattering length = No






MIEHG_FORWARD = 0.8
MIEHG_BACKWARD = 0.8
MIEG = 0.07326 mm

GATEv7.1 Voxelized phantom optical simulation (4 spots)

GATEv7.1 optical simulation setup



Voxelized source and phantom (Interfile format)

Optical source intensity setting	→	 optical_activities	DAT
Voxelized source and phantom (Interfile format)	{	 optical_phantom.bin	BIN
		 optical_phantom	HDR
Optical phantom setting(CPU)	→	 optical_range	DAT
Optical phantom setting(GPU)	→	 optical_range_gpu	DAT

optical_phantom.hdr

- optical_phantom.bin (3D image)
- **optical_phantom.hdr (header)**

 optical_phantom HDR 파일

```
!INTERFILE :=  
!name of data file := ./voxelized-source-phantom-  
4spots/optical_phantom.bin  
imagedata byte order := LITTLEENDIAN  
!matrix size [1] := 10  
!matrix size [2] := 10  
!number format := unsigned integer  
scaling factor (mm/pixel) [1] := +1.000e+00  
scaling factor (mm/pixel) [2] := +1.000e+00  
!number of slices := 10  
number of reference frame := 0  
slice orientation := Transverse  
slice thickness (pixels) := +1.0000e+00  
centre-centre slice separation (pixels) :=  
+0.500000e+00  
filter name := Unknown  
filter parameters := Cutoff  
method of attenuation correction := measured  
scatter corrected := N  
oblique reconstruction := N  
!END OF INTERFILE :=
```

- optical_phantom.bin (3D image)

AMIDE raw data import (Voxelized phantom)

amide: Raw Data Import Dialog

name:

modality:

data format:

file size (bytes): 2000

read offset (bytes):

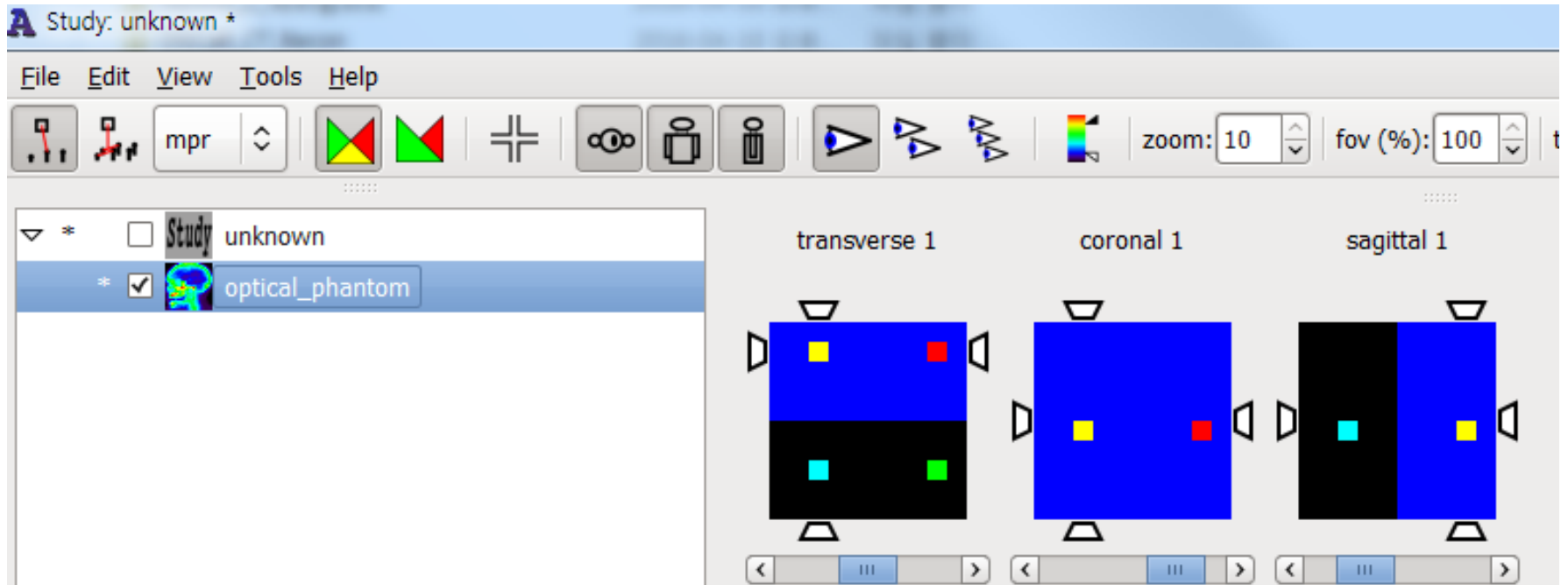
total bytes to read through: 2000

	x	y	z	gates	frames
dimensions (# voxels)	<input type="text" value="10"/>	<input type="text" value="10"/>	<input type="text" value="10"/>	<input type="text" value="1"/>	<input type="text" value="1"/>
voxel size (mm)	<input type="text" value="1"/>	<input type="text" value="1"/>	<input type="text" value="1"/>		
scale factor	<input type="text" value="1.000"/>				

Voxelized source and phantom (Interfile format)

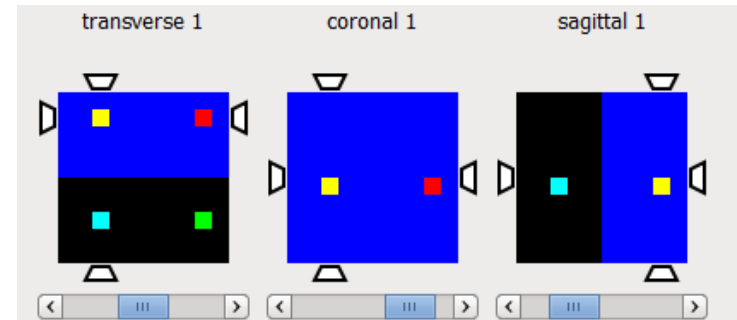
- **optical_phantom.bin (3D image)**
- optical_phantom.hdr (header)

 optical_phantom.bin BIN

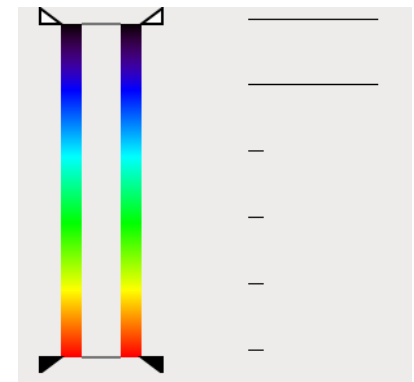


optical_activities.dat (Voxel intensity to **optical activity** translator)

optical_activities.dat



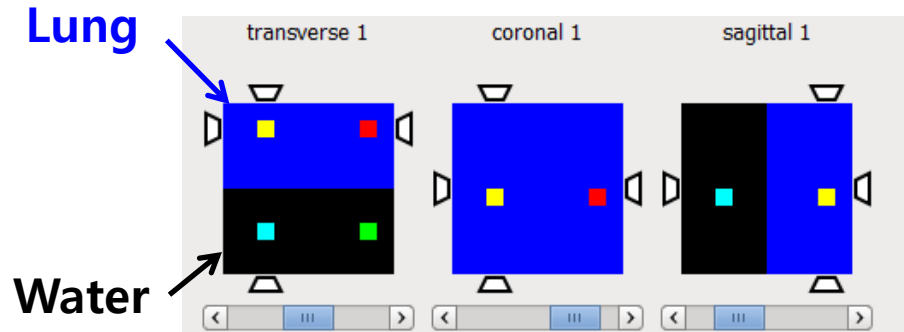
6		#of_activity_ranges
0 0 0.0		Pixel_Lower Pixel_Upper Activity[Bq]
10 10 0.0		Pixel_Lower Pixel_Upper Activity[Bq]
20 20 10.0	↔	Pixel_Lower Pixel_Upper Activity[Bq]
30 30 20.0		Pixel_Lower Pixel_Upper Activity[Bq]
40 40 10.0		Pixel_Lower Pixel_Upper Activity[Bq]
50 50 20.0		Pixel_Lower Pixel_Upper Activity[Bq]



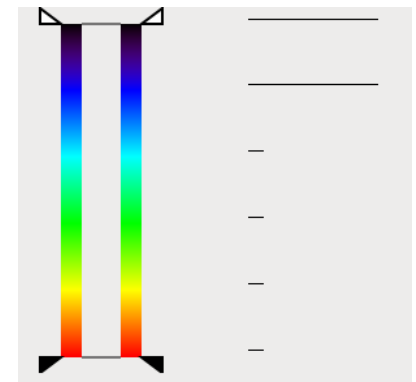
optical_range.dat

(Voxel intensity to **optical material** translator)

optical_range.dat



6		#of_activity_ranges
0 0	Water	Pixel_Lower Pixel_Upper Material
10 10	Lung	Pixel_Lower Pixel_Upper Material
20 20	Water	Pixel_Lower Pixel_Upper Material
30 30	Water	Pixel_Lower Pixel_Upper Material
40 40	Lung	Pixel_Lower Pixel_Upper Material
50 50	Lung	Pixel_Lower Pixel_Upper Material





Water

```
<material name="Water">
  <propertiestable>
<!--    <propertyvector name="ABSLENGTH" unit="m" energyunit="eV">
      <ve energy="1.0" value="50"/>
      <ve energy="1.97" value="50"/>
      <ve energy="2.34" value="50"/>
      <ve energy="4.0" value="50"/>
    </propertyvector>-->
    <propertyvector name="RINDEX" energyunit="eV">
      <ve energy="1.0" value="1.33"/>
      <ve energy="5.0" value="1.33"/>
      <ve energy="6.0" value="1.33"/>
      <ve energy="7.0" value="1.33"/>
    </propertyvector>
    <property name="MIEHG_FORWARD" value="0.6" />
    <property name="MIEHG_BACKWARD" value="0.6" />
    <property name="MIEHG_FORWARD_RATIO" value="1.0" />
    <propertyvector name="MIEHG" unit="mm" energyunit="eV">
      <ve energy="1.0" value="2.3"/>
      <ve energy="5.0" value="1.3"/>
      <ve energy="6.0" value="3.2"/>
      <ve energy="7.0" value="6.7"/>
    </propertyvector>
  </propertiestable>
</material>
```



Lung

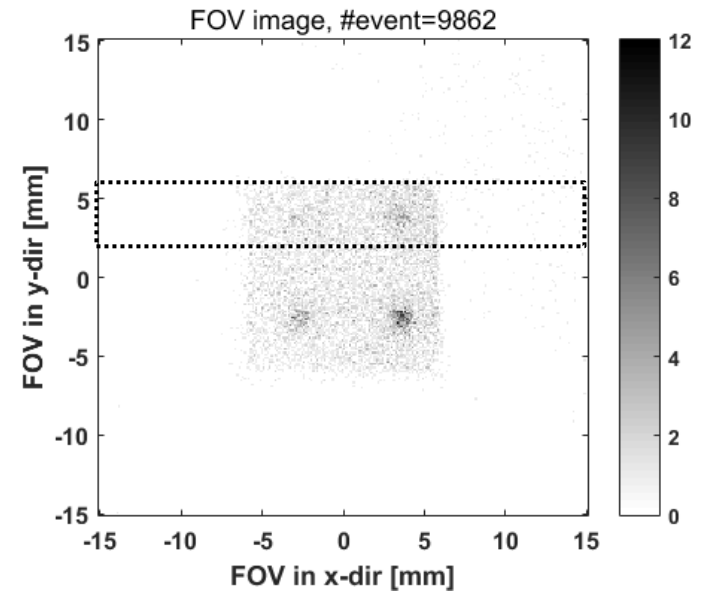
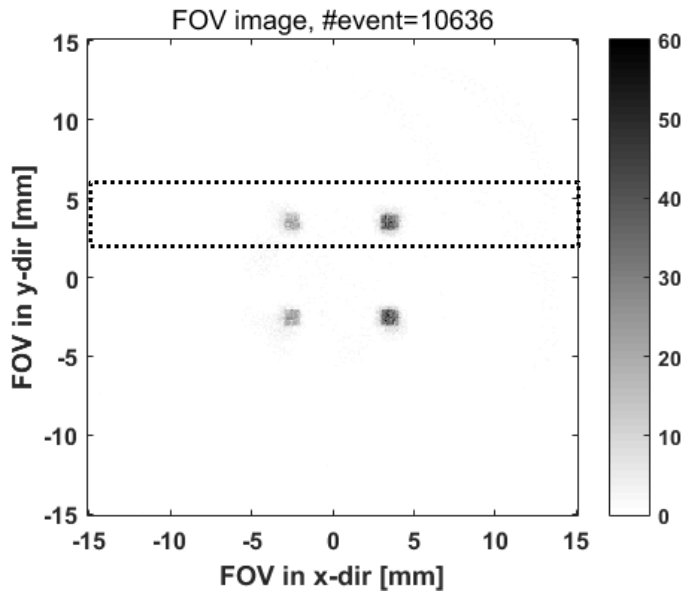
```
<material name="Lung">
  <proptiestable>
    <propertyvector name="RINDEX" energyunit="eV">
      <ve energy="5.0" value="1.4"/>
      <ve energy="6.0" value="1.4"/>
      <ve energy="7.0" value="1.4"/>
    </propertyvector>
    <property name="MIEHG_FORWARD" value="0.6" />
    <property name="MIEHG_BACKWARD" value="0.6" />
    <property name="MIEHG_FORWARD_RATIO" value="1.0" />
    <propertyvector name="MIEHG" unit="mm" energyunit="eV">
      <ve energy="5.0" value="1.3"/>
      <ve energy="6.0" value="1.2"/>
      <ve energy="7.0" value="1.7"/>
    </propertyvector>
  </proptiestable>
</material>
```

Effect of voxelized phantom on voxelized source image

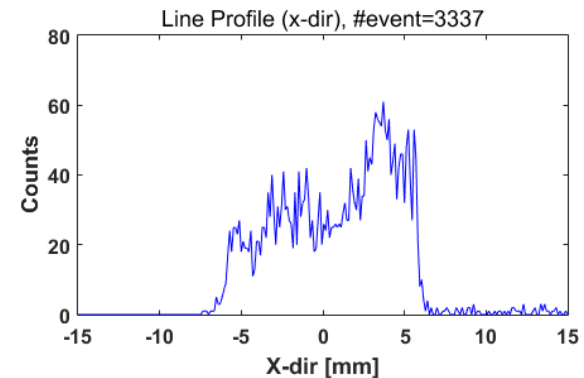
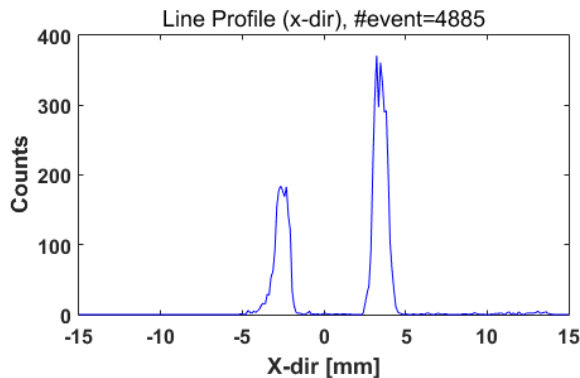
- Voxelized source
- No Voxelized phantom

- Voxelized source
- **Voxelized phantom**

CCD
image



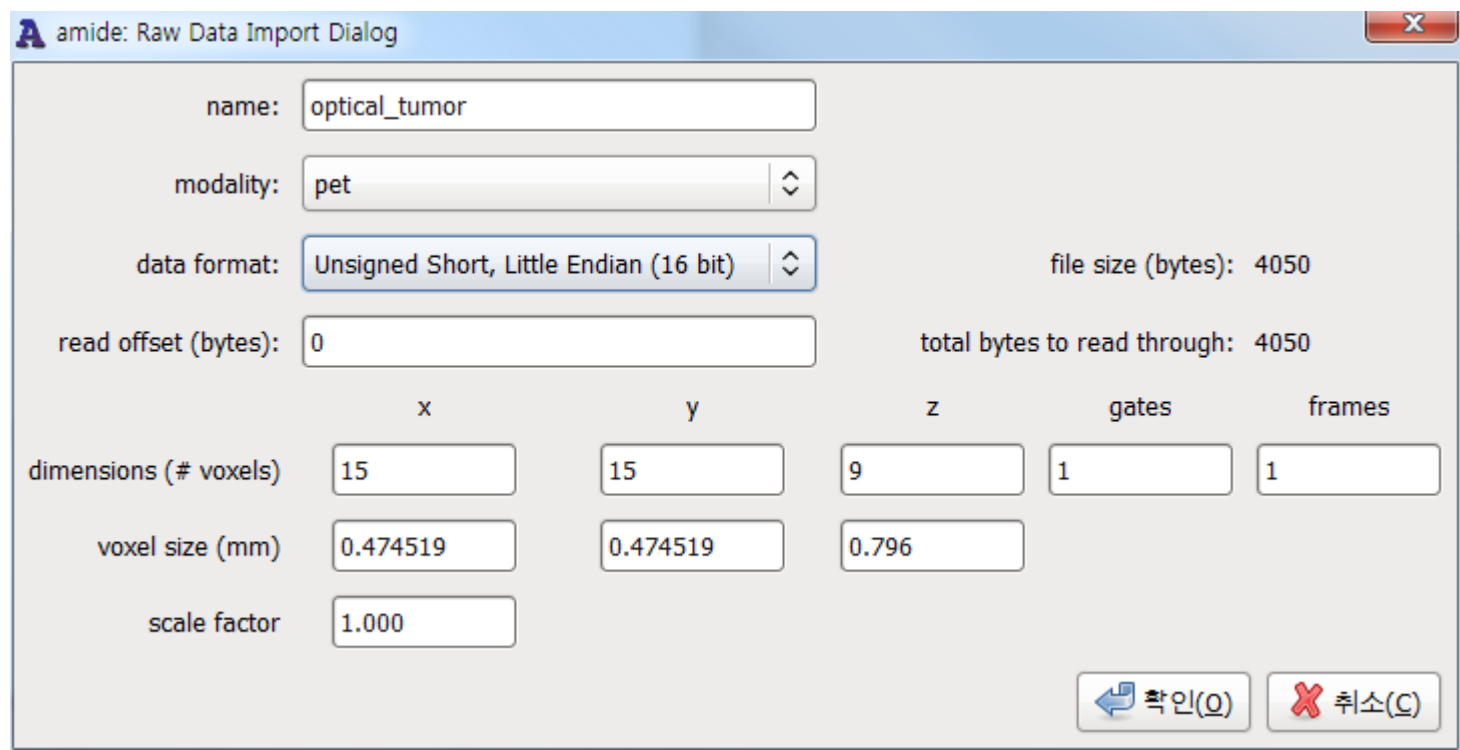
Line
profile



GATEv7.1 Voxelized phantom optical simulation (Tumor)

- optical_tumor.i33 (3D image)

AMIDE raw data import (Voxelized tumor)



amide: Raw Data Import Dialog

name: optical_tumor

modality: pet

data format: Unsigned Short, Little Endian (16 bit)

file size (bytes): 4050

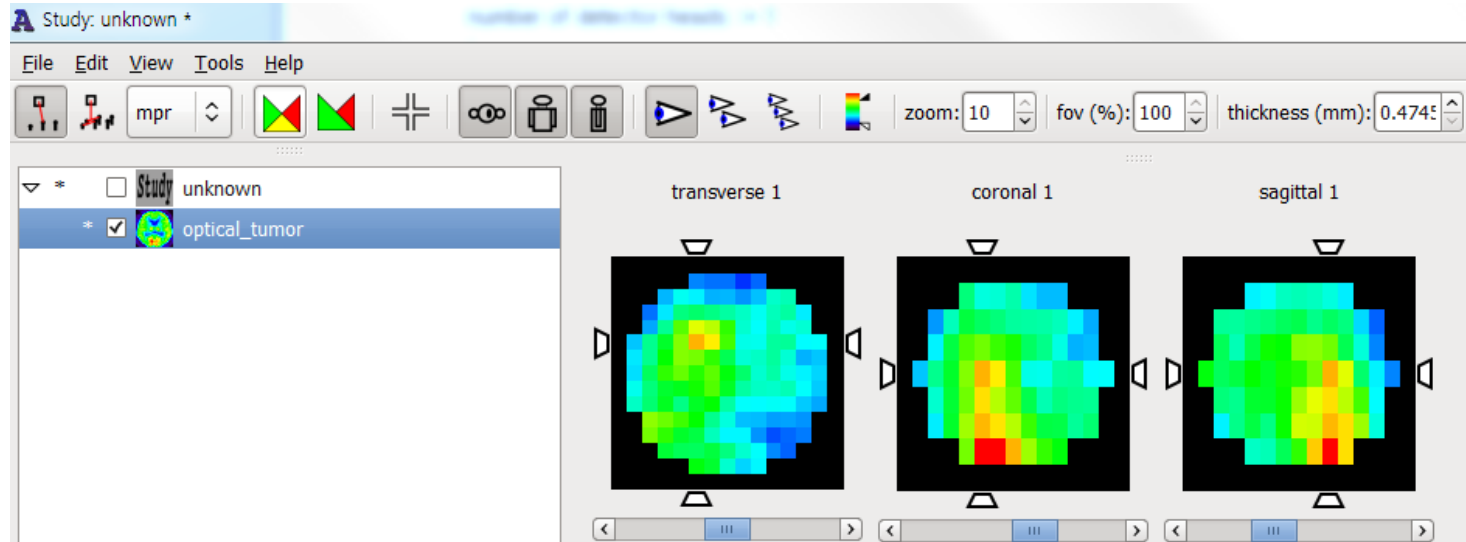
read offset (bytes): 0

total bytes to read through: 4050

	x	y	z	gates	frames
dimensions (# voxels)	15	15	9	1	1
voxel size (mm)	0.474519	0.474519	0.796		
scale factor	1.000				

확인(O) 취소(C)

Optical tumor voxelized phantom (Optical_tumor.bin)



```
/gate/source/addSource opt_tum voxel
/gate/source/opt_tum/reader/insert interfile
/gate/source/opt_tum/interfileReader/translator/insert range
/gate/source/opt_tum/interfileReader/rangeTranslator/readTable ./voxelized-source-phantom/photonflux.dat
/gate/source/opt_tum/interfileReader/rangeTranslator/describe 1
/gate/source/opt_tum/interfileReader/readFile ./voxelized-source-phantom/optical_tumor.h33
#/gate/source/opt_tum/setPosition -6.559 -5.559 -88.0 mm
/gate/source/opt_tum/setPosition -5 -5 -5 mm
/gate/source/opt_tum/gps/particle opticalphoton
/gate/source/opt_tum/gps/energytype Mono
/gate/source/opt_tum/gps/monoenergy 1.87 eV
/gate/source/opt_tum/gps/direction 0. 0. 1.
/gate/source/opt_tum/gps/polarization 1 0 0
/gate/source/opt_tum/dump 1
```

rangeTranslator

photonflux DAT 파일

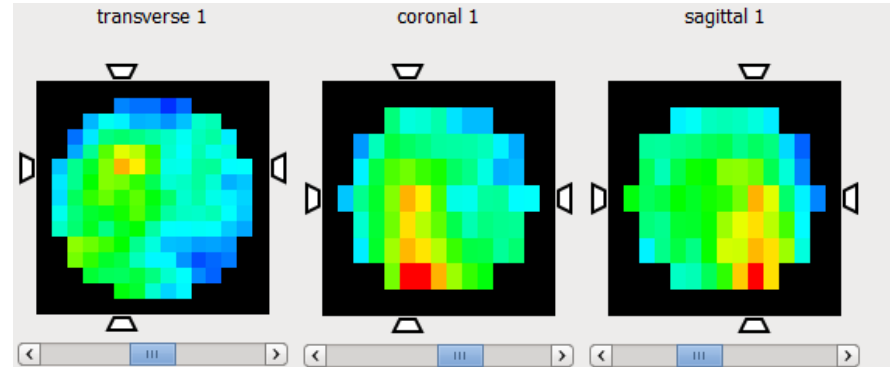
Voxelized-source image data

optical_tumor.h33 H33 파일
optical_tumor.i33 I33 파일

photonflux.dat

(Voxel intensity to **optical activity** translator)

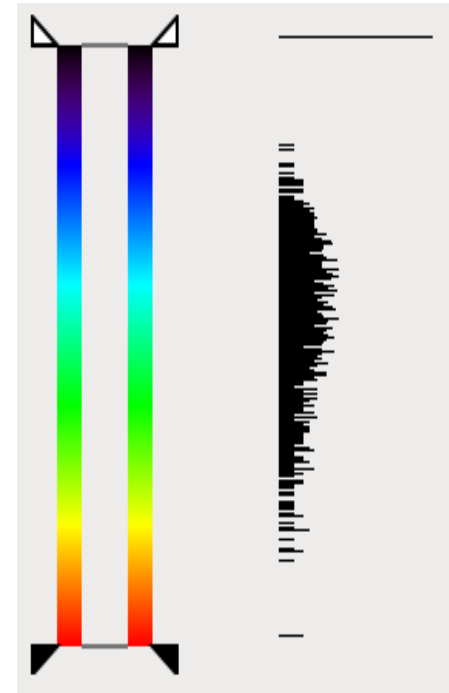
photonflux.dat



8
 0 0 0
 1 20 0
 21 50 0
 51 63 0
 64 102 600
 103 148
 1200
 149 200
 1800
 201 256
 2560



#of_activity_ranges	Pixel_Lower	Pixel_Upper	Activity[Bq]
	Pixel_Lower	Pixel_Upper	Activity[Bq]
	Pixel_Lower	Pixel_Upper	Activity[Bq]
	Pixel_Lower	Pixel_Upper	Activity[Bq]
	Pixel_Lower	Pixel_Upper	Activity[Bq]
	Pixel_Lower	Pixel_Upper	Activity[Bq]
	Pixel_Lower	Pixel_Upper	Activity[Bq]
	Pixel_Lower	Pixel_Upper	Activity[Bq]
	Pixel_Lower	Pixel_Upper	Activity[Bq]
	Pixel_Lower	Pixel_Upper	Activity[Bq]
	Pixel_Lower	Pixel_Upper	Activity[Bq]
	Pixel_Lower	Pixel_Upper	Activity[Bq]



optical_tumor.h33 (Interfile header)

```
!INTERFILE :=  
!imaging modality := nucmed  
!originating system := greetings  
!version of keys := 3.3  
date of keys := 1996:09:24  
conversion program := (X)MedCon  
program author := Erik Nolf  
program version := 0.7.4  
program date := 2002:02:18  
;  
!GENERAL DATA :=  
!data offset in bytes := 0  
!name of data file := ./voxelized-source-phantom-tumor/optical_tumor.i33  
patient name := hf  
!patient ID := 271097  
patient dob := 0000:00:00  
patient sex := Unknown  
!study ID := brain  
exam type := pet study  
data compression := none  
data encode := none  
;
```

optical_tumor.h33 (Interfile header)

```
!GENERAL IMAGE DATA :=  
!type of data := Tomographic  
!total number of images := 9  
study date := 1997:11:28  
study time := 00:00:00  
imagedata byte order := LITTLEENDIAN  
;  
number of energy windows := 1  
;  
energy window [1] :=  
energy window lower level [1] :=  
energy window upper level [1] :=  
flood corrected := N  
decay corrected := N  
;  
!SPECT STUDY (general) :=  
number of detector heads := 1  
;  
!number of images/energy window := 9  
!process status := Reconstructed  
!matrix size [1] := 15  
!matrix size [2] := 15  
!number format := unsigned integer  
!number of bytes per pixel := 2
```

optical_tumor.h33 (Interfile header)

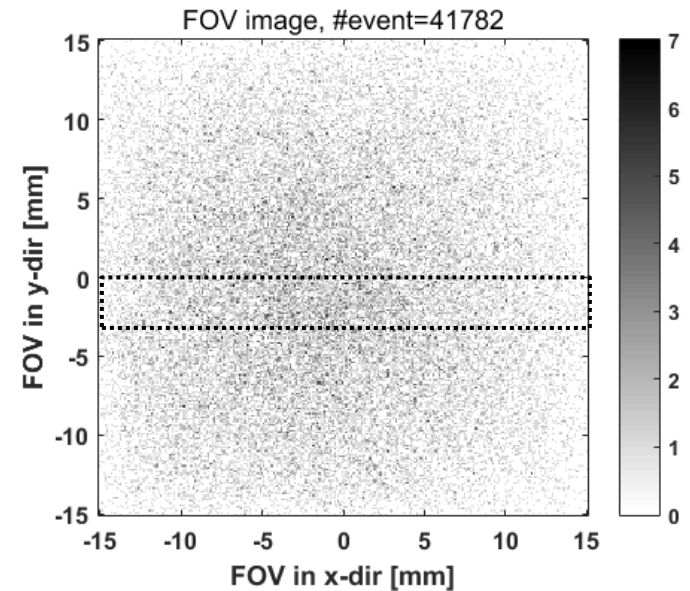
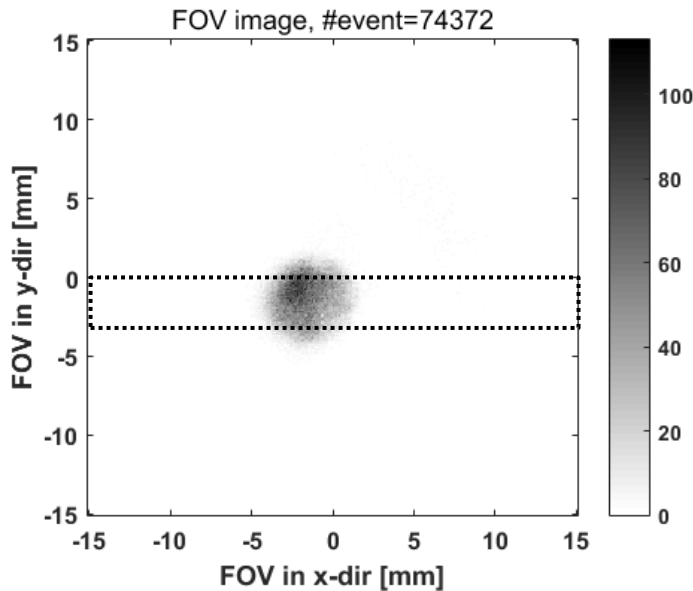
scaling factor (mm/pixel) [1] := +0.474519e+00
scaling factor (mm/pixel) [2] := +0.474519e+00
!number of projections := 9
!extent of rotation :=
!time per projection (sec) := 0
study duration (sec) := 0
!maximum pixel count := +2.000000e+02
patient orientation := head_in
patient rotation := supine
;
!SPECT STUDY (reconstructed data) :=
method of reconstruction := Unknown
!number of slices := 9
number of reference frame := 0
slice orientation := Transverse
slice thickness (pixels) := +0.796e+00
centre-centre slice separation (pixels) := +0.796e+00
filter name := Unknown
filter parameters := Cutoff
method of attenuation correction := measured
scatter corrected := N
oblique reconstruction := N
!END OF INTERFILE :=

Effect of epidermis, hypodermis and water phantom on voxelized source image

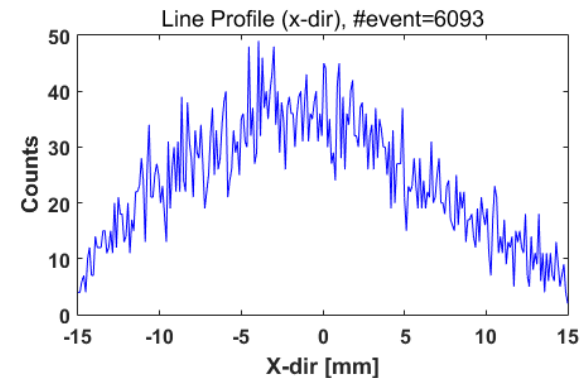
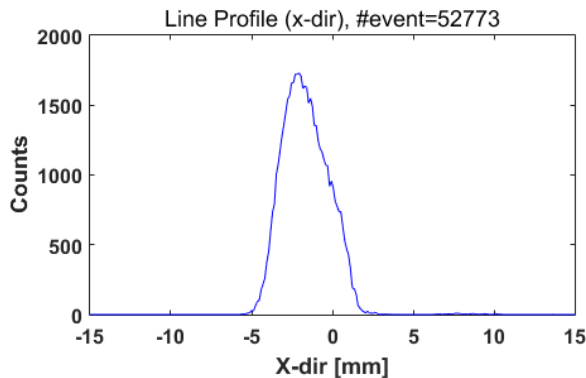
- Voxelized source(Tumor)
- No phantom

- Voxelized source(Tumor)
- **Epidermis, Hypodermis**
WaterPhantom

CCD
image

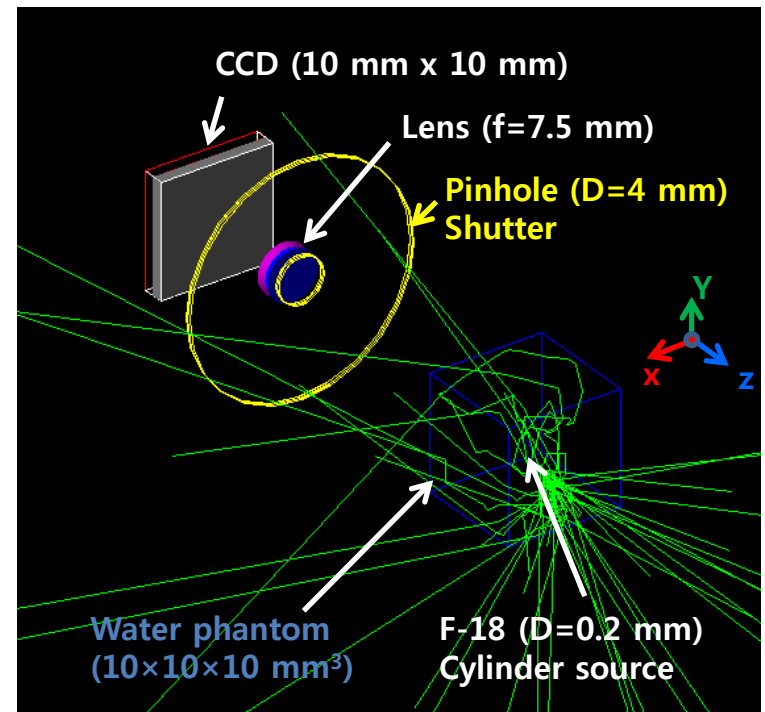
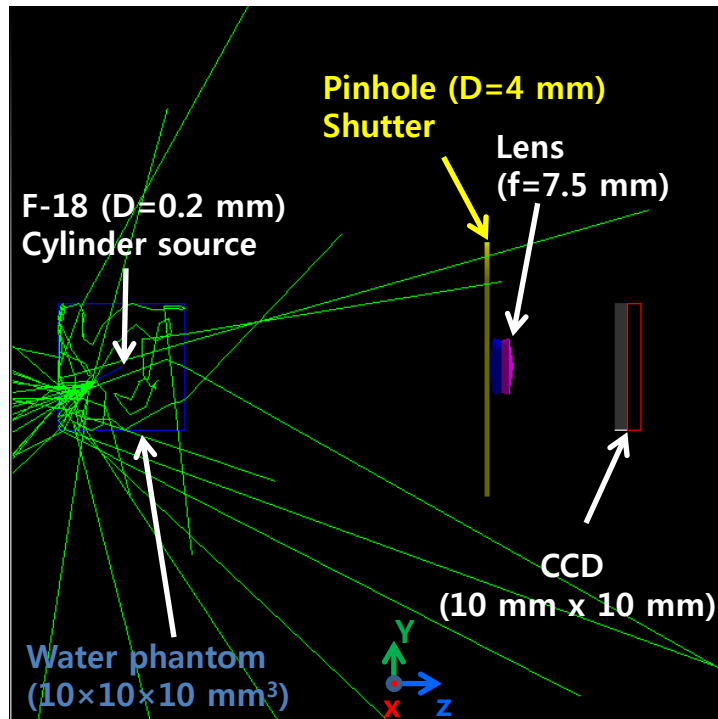


Line
profile

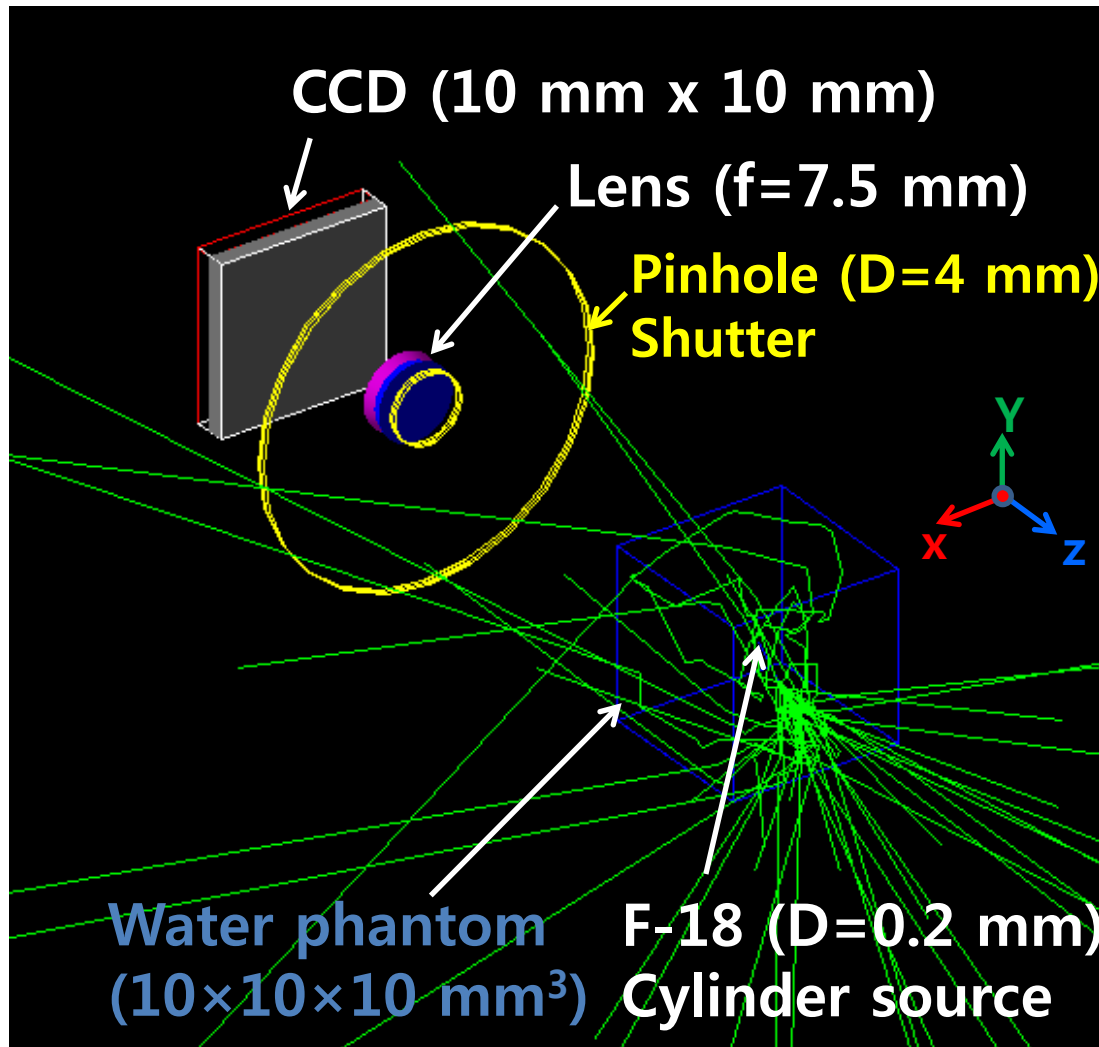


Cerenkov imaging simulation (GATEv6.2)

Cerenkov simulation (GATEv6.2)



GATEv6.2 Cerenkov simulation setup

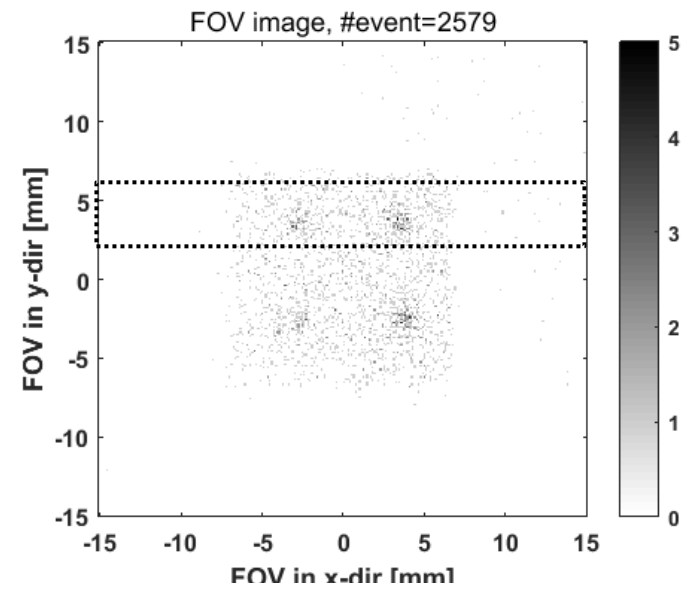
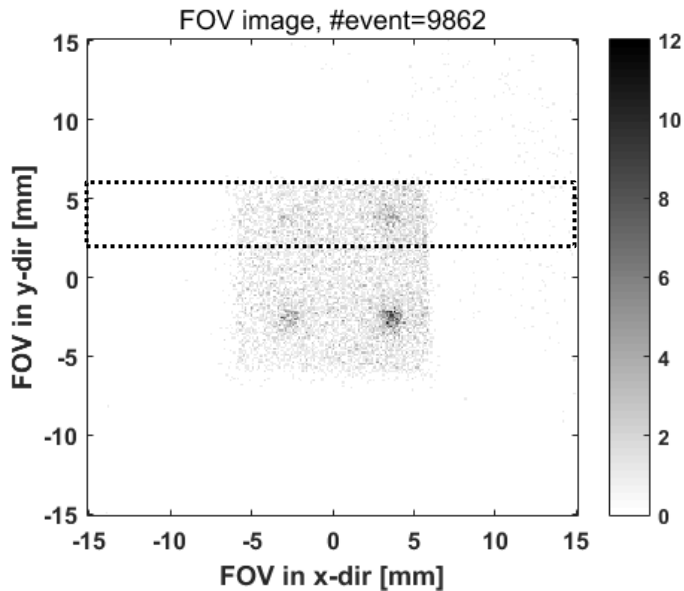


Bioluminescence vs. Cerenkov

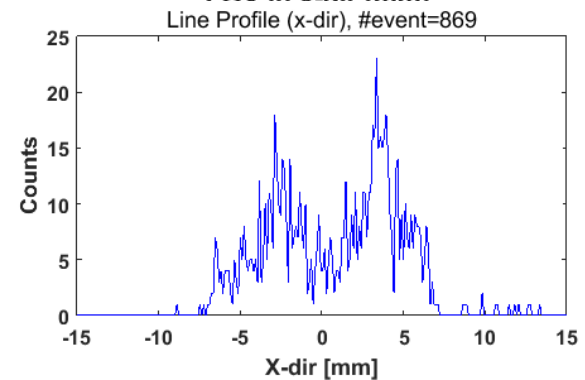
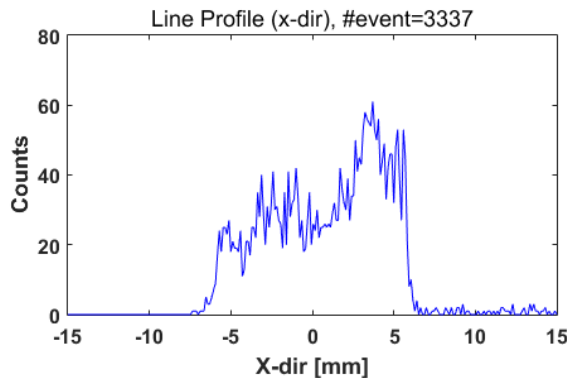
- Voxelized source (Optical)
- Voxelized phantom

- Voxelized source (F-18)
- Voxelized phantom

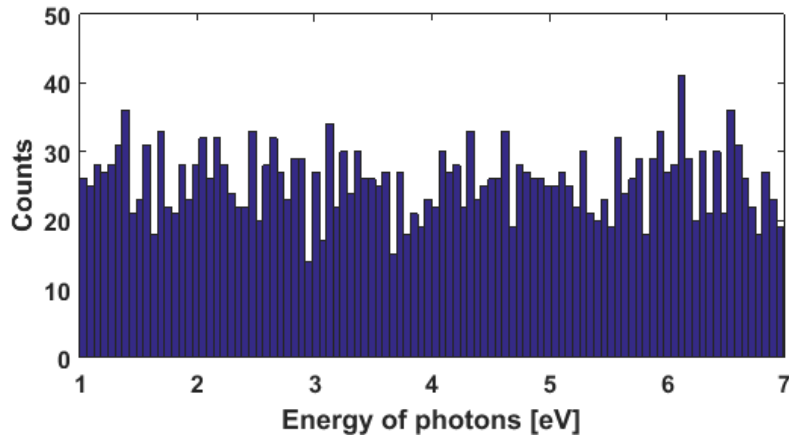
CCD
image



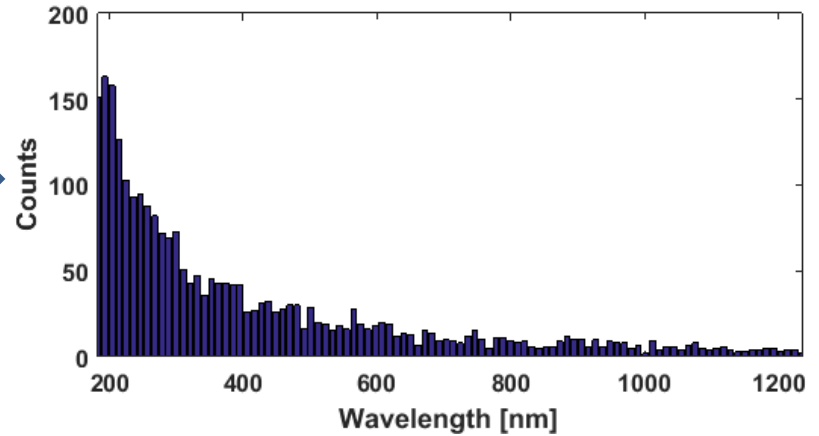
Line
profile



Cerenkov luminescence spectrum (energy [eV] vs. wavelength [nm])

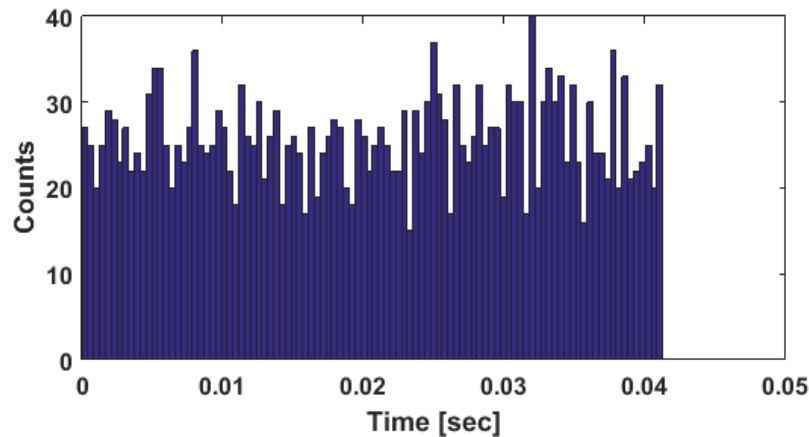


Energy [eV]



Wavelength [nm]

- Voxelized source (F-18)
- Voxelized phantom
- Acq= 0.04 sec

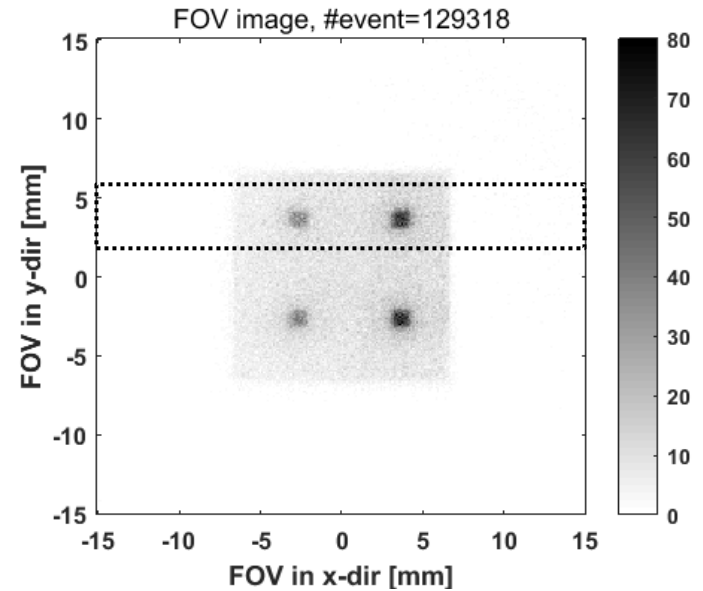
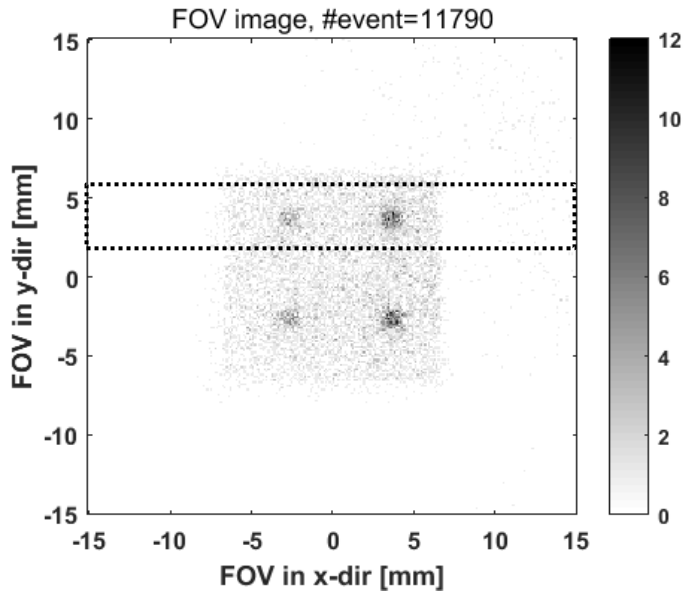


Cerenkov

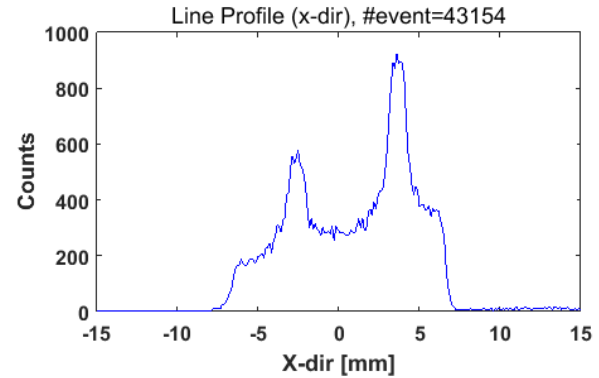
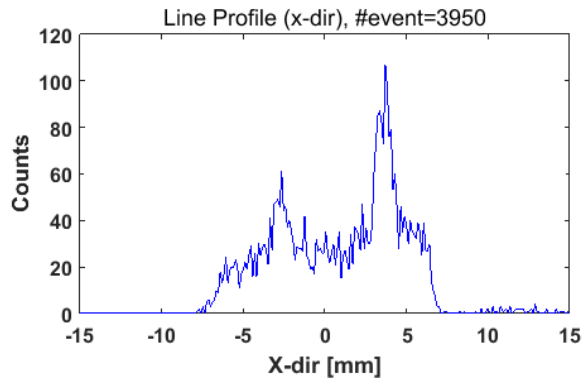
- Voxelized source (300 keV)

- Voxelized source (400 keV)

CCD
image



Line
profile

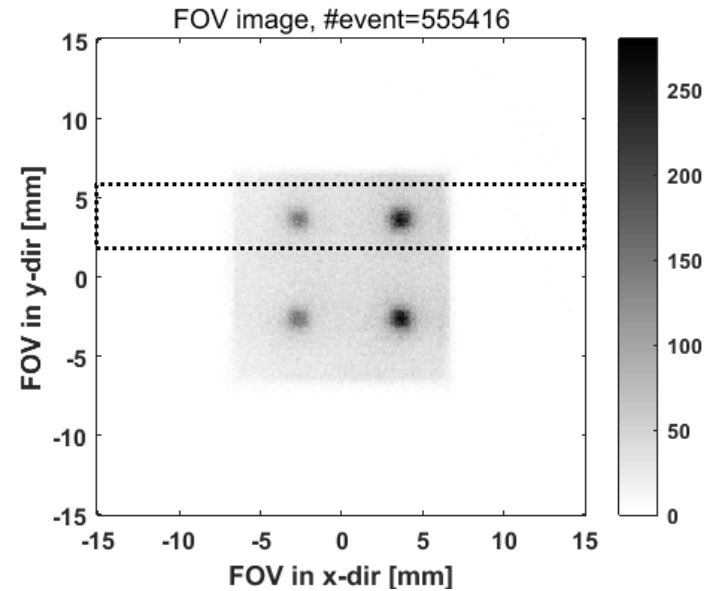
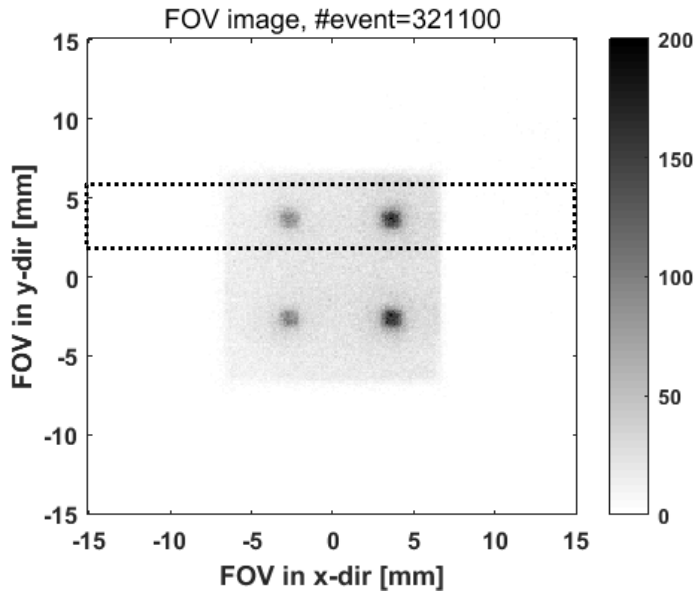


Cerenkov

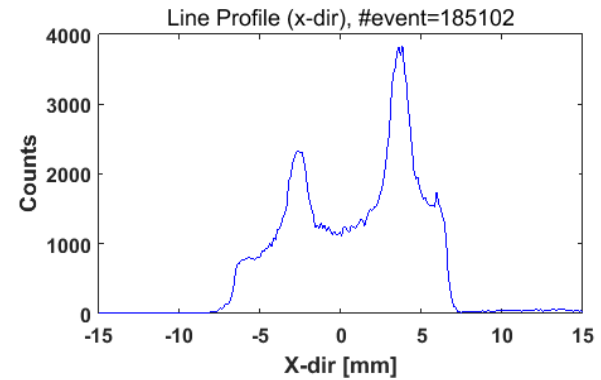
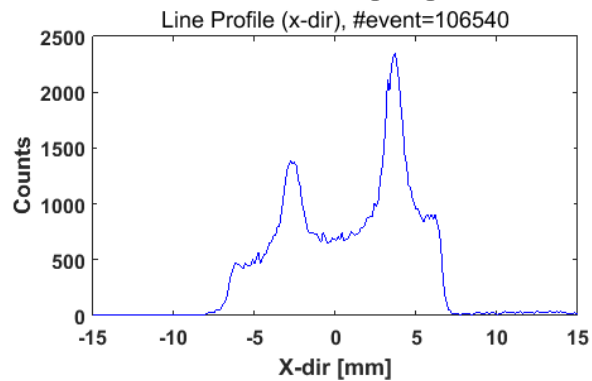
- Voxelized source (500 keV)

- Voxelized source (600 keV)

CCD
image



Line
profile



Acq= 10 sec

Cerenkov image with different positron energies

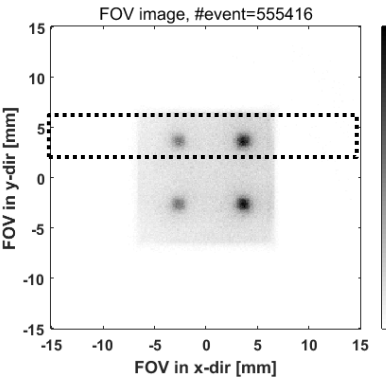
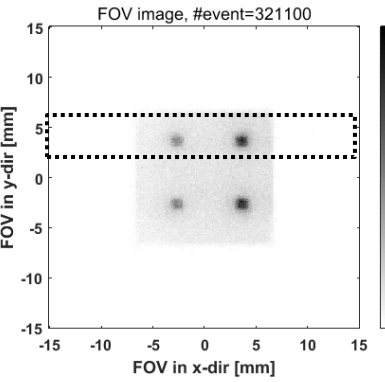
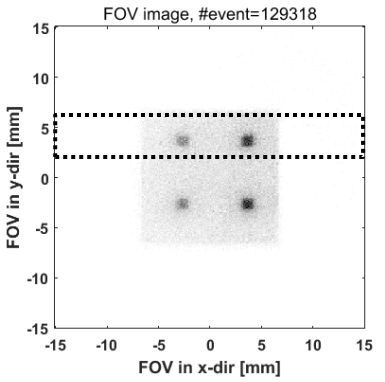
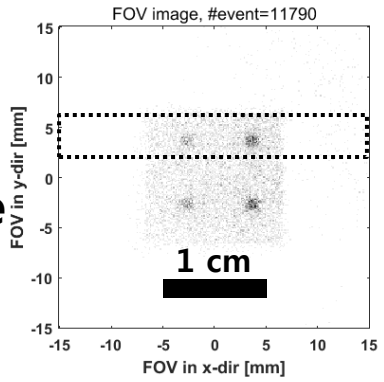
β^+ energy 300 keV

400 keV

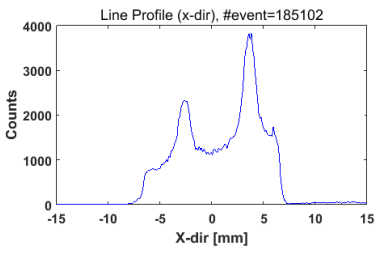
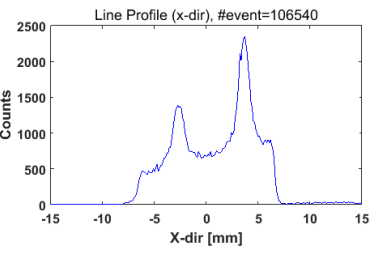
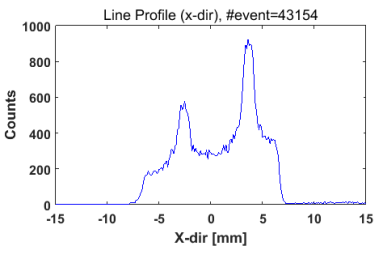
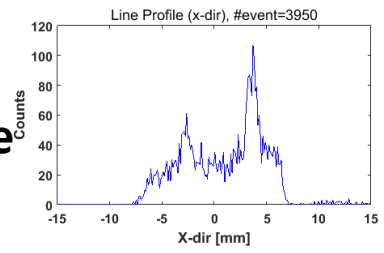
500 keV

600 keV

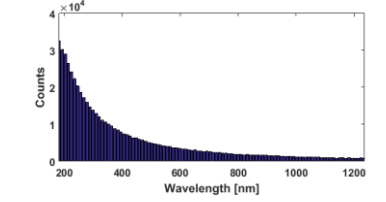
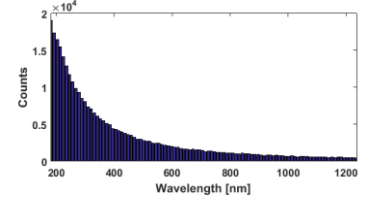
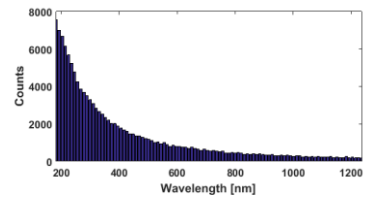
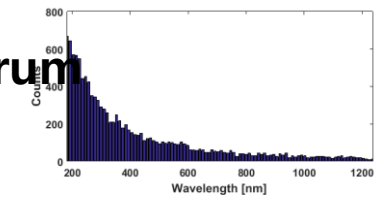
CCD image



Line profile



Spectrum



Cerenkov light yield as a function of positron kinetic energy

